

A robust, high-order implicit shock tracking method for high-speed flows

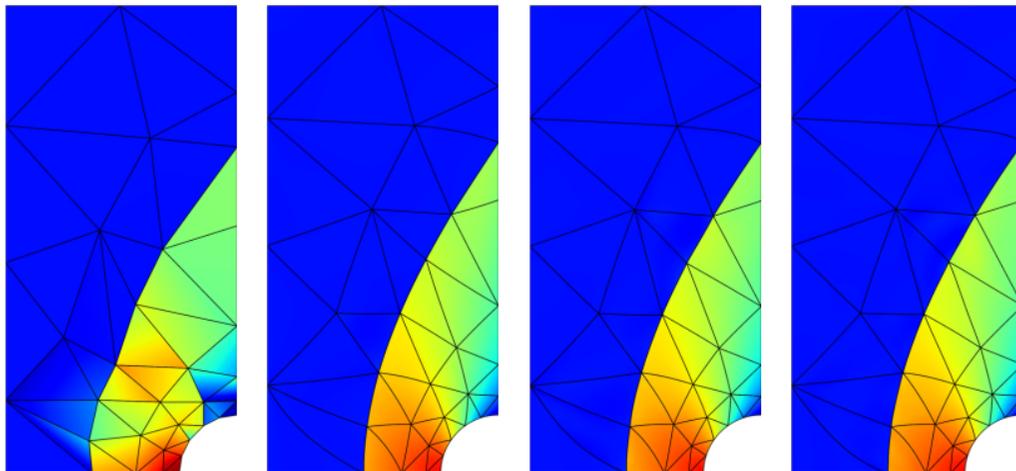
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Computational Hypersonics Research Lab Seminar
University of Minnesota
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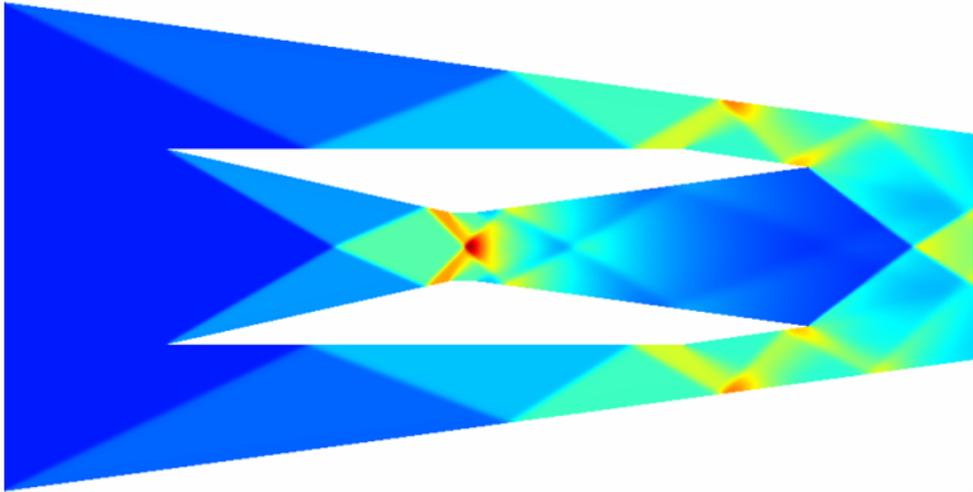
Why high-order tracking: Accurate solutions on coarse meshes



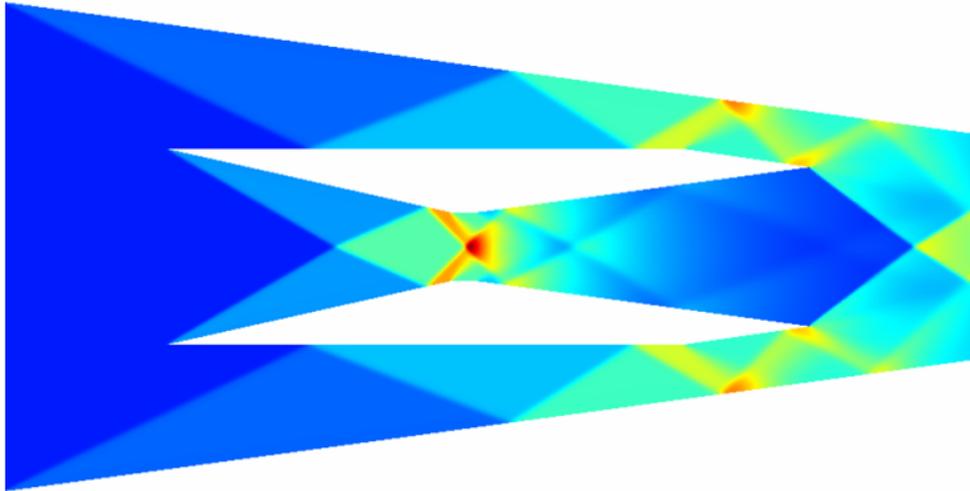
Density of supersonic flow ($M = 2$) past a cylinder using implicit shock tracking with $p = 1$ to $p = 4$ (left to right) DG discretization.

Key observation: High-order tracking enables accurate resolution of 2D supersonic flow with 48 elements; the error in the stagnation enthalpy is $\mathcal{O}(10^{-4})$ for $p = 2$ (1152 DoF).

Why not tracking: Difficult for complex discontinuity surfaces



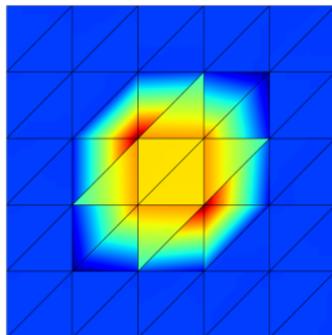
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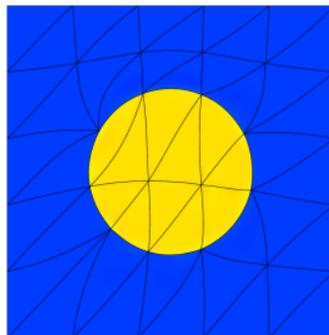
Implicit shock tracking

Aims to overcome the difficulty of explicitly meshing the unknown shock surface, e.g., HOIST [Zahr, Persson; 2018], MDG-ICE [Corrigan, Kercher, Kessler; 2019]

Goal: Align element faces with (unknown) discontinuities to perfectly capture them and approximate smooth regions to high-order



Non-aligned



Discontinuity-aligned

High-order implicit shock tracking (HOIST)¹

- Discontinuous Galerkin discretization: inter-element jumps, high-order
- Discontinuity-aligned mesh: solution of optimization problem constrained by the discrete PDE \implies **implicit tracking**
- Full space solver that converges the solution and mesh simultaneously to ensure solution of PDE never required on non-aligned mesh

¹[Zahr, Persson; 2018], [Zahr, Shi, Persson; 2020]

Inviscid conservation law:

$$\nabla \cdot F(U) = 0 \quad \text{in } \Omega$$

Element-wise finite-dimensional weak form of conservation law:

$$r_{h,p'}^K(U_{h,p}) := \int_{\partial K} \psi_{h,p'}^+ \cdot \mathcal{H}(U_{h,p}^+, U_{h,p}^-, n) dS - \int_K F(U_{h,p}) : \nabla \psi_{h,p'} dV,$$

where $\mathcal{V}_{h,p'}$ is the test space, $\mathcal{V}_{h,p}$ is the trial space, \mathcal{H} is the numerical flux function, h is element size, and p/p' is the polynomial degree.

Introduce basis for polynomial spaces to obtain discrete residuals

$$\mathbf{r}(\mathbf{u}, \mathbf{x}) \quad (p' = p), \quad \mathbf{R}(\mathbf{u}, \mathbf{x}) \quad (p' = p + 1),$$

where \mathbf{u} is the discrete state vector and \mathbf{x} are the coordinates of the mesh nodes.

Implicit shock tracking: constrained optimization formulation

We formulate the problem of tracking discontinuities with the mesh as the solution of an optimization problem constrained by the discrete PDE (DG discretization)

$$\begin{aligned} & \underset{\mathbf{u}, \mathbf{x}}{\text{minimize}} && f(\mathbf{u}, \mathbf{x}) := \frac{1}{2} \|\mathbf{F}(\mathbf{u}, \mathbf{x})\|_2^2 \\ & \text{subject to} && \mathbf{r}(\mathbf{u}, \mathbf{x}) = \mathbf{0}. \end{aligned}$$

The objective function *balances* tracking and mesh quality

$$\mathbf{F}(\mathbf{u}, \mathbf{x}) = \begin{bmatrix} \mathbf{R}(\mathbf{u}, \mathbf{x}) \\ \kappa \mathbf{R}_{\text{msh}}(\mathbf{x}) \end{bmatrix}$$

$\mathbf{r}(\mathbf{u}, \mathbf{x}) = \mathbf{0}$ (DG equation), \mathbf{u} (discrete state vector), \mathbf{x} (coordinates of mesh nodes)

\mathbf{R} (tracking term): penalizes the DG residual in the *enriched test space*

\mathbf{R}_{msh} (mesh term): accounts for the distortion of each high-order element

κ : mesh distortion penalization parameter

Implicit shock tracking: sequential quadratic programming solver

Define $\mathbf{z} = (\mathbf{u}, \mathbf{x})$ and use interchangeably. To solve the optimization problem, we define a sequence $\{\mathbf{z}_k\}$ updated as

$$\mathbf{z}_{k+1} = \mathbf{z}_k + \alpha_k \Delta \mathbf{z}_k.$$

Implicit shock tracking: sequential quadratic programming solver

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$$\mathbf{z}_{k+1} = \mathbf{z}_k + \alpha_k \Delta \mathbf{z}_k.$$

The step direction $\Delta \mathbf{z}_k$ is defined as the solution of the quadratic program (QP) approximation of the tracking problem centered at \mathbf{z}_k

$$\begin{aligned} \underset{\Delta \mathbf{z} \in \mathbb{R}^{N_{\mathbf{z}}}}{\text{minimize}} \quad & \mathbf{g}_{\mathbf{z}}(\mathbf{z}_k)^T \Delta \mathbf{z} + \frac{1}{2} \Delta \mathbf{z}^T \mathbf{B}_{\mathbf{z}}(\mathbf{z}_k, \hat{\boldsymbol{\lambda}}(\mathbf{z}_k)) \Delta \mathbf{z} \\ \text{subject to} \quad & \mathbf{r}(\mathbf{z}_k) + \mathbf{J}_{\mathbf{z}}(\mathbf{z}_k) \Delta \mathbf{z} = \mathbf{0}, \end{aligned}$$

where

$$\mathbf{g}_{\mathbf{z}}(\mathbf{z}) = \frac{\partial f}{\partial \mathbf{z}}(\mathbf{z})^T, \quad \mathbf{J}_{\mathbf{z}}(\mathbf{z}) = \frac{\partial \mathbf{r}}{\partial \mathbf{z}}(\mathbf{z}), \quad \mathbf{B}_{\mathbf{z}}(\mathbf{z}, \boldsymbol{\lambda}) \approx \frac{\partial^2 \mathcal{L}}{\partial \mathbf{z} \partial \mathbf{z}}(\mathbf{z}, \boldsymbol{\lambda}),$$

$$\mathcal{L}(\mathbf{z}, \boldsymbol{\lambda}) = f(\mathbf{z}) - \boldsymbol{\lambda}^T \mathbf{r}(\mathbf{z}) \quad (\text{Lagrangian})$$

$$\hat{\boldsymbol{\lambda}}(\mathbf{z}) = \frac{\partial \mathbf{r}}{\partial \mathbf{u}}(\mathbf{z})^{-T} \frac{\partial f}{\partial \mathbf{u}}(\mathbf{z})^T \quad (\text{Lagrange multiplier estimate})$$

The solution of the quadratic program leads to the following linear system

$$\begin{bmatrix} \mathbf{B}_{uu}(\mathbf{z}_k, \hat{\lambda}(\mathbf{z}_k)) & \mathbf{B}_{ux}(\mathbf{z}_k, \hat{\lambda}(\mathbf{z}_k)) & \mathbf{J}_u(\mathbf{z}_k)^T \\ \mathbf{B}_{ux}(\mathbf{z}_k, \hat{\lambda}(\mathbf{z}_k))^T & \mathbf{B}_{xx}(\mathbf{z}_k, \hat{\lambda}(\mathbf{z}_k)) & \mathbf{J}_x(\mathbf{z}_k)^T \\ \mathbf{J}_u(\mathbf{z}_k) & \mathbf{J}_x(\mathbf{z}_k) & \mathbf{0} \end{bmatrix} \begin{bmatrix} \Delta \mathbf{u}_k \\ \Delta \mathbf{x}_k \\ \boldsymbol{\eta}_k \end{bmatrix} = - \begin{bmatrix} \mathbf{g}_u(\mathbf{z}_k) \\ \mathbf{g}_x(\mathbf{z}_k) \\ \mathbf{r}(\mathbf{z}_k) \end{bmatrix},$$

where

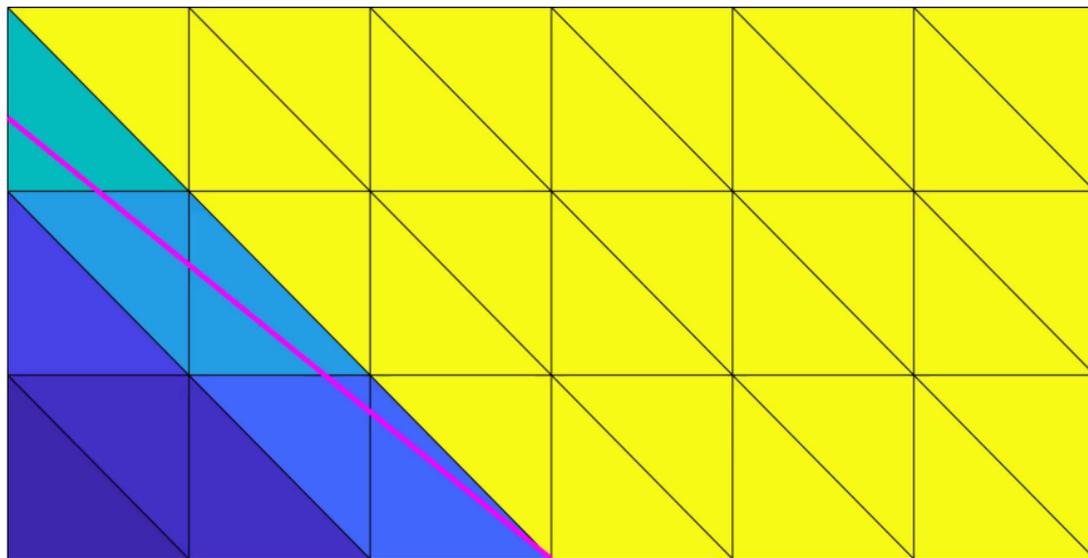
$$\mathbf{g}_u(\mathbf{z}) = \frac{\partial f}{\partial \mathbf{u}}(\mathbf{z})^T, \quad \mathbf{J}_u(\mathbf{z}) = \frac{\partial \mathbf{r}}{\partial \mathbf{u}}(\mathbf{z}), \quad \mathbf{g}_x(\mathbf{z}) = \frac{\partial f}{\partial \mathbf{x}}(\mathbf{z})^T, \quad \mathbf{J}_x(\mathbf{z}) = \frac{\partial \mathbf{r}}{\partial \mathbf{x}}(\mathbf{z}),$$

the approximate Hessian of the Lagrangian is taken as

$$\begin{aligned} \mathbf{B}_{uu}(\mathbf{z}, \boldsymbol{\lambda}) &= \frac{\partial \mathbf{F}}{\partial \mathbf{u}}(\mathbf{z})^T \frac{\partial \mathbf{F}}{\partial \mathbf{u}}(\mathbf{z}), & \mathbf{B}_{ux}(\mathbf{z}, \boldsymbol{\lambda}) &= \frac{\partial \mathbf{F}}{\partial \mathbf{u}}(\mathbf{z})^T \frac{\partial \mathbf{F}}{\partial \mathbf{x}}(\mathbf{z}), \\ \mathbf{B}_{xx}(\mathbf{z}, \boldsymbol{\lambda}) &= \frac{\partial \mathbf{F}}{\partial \mathbf{x}}(\mathbf{z})^T \frac{\partial \mathbf{F}}{\partial \mathbf{x}}(\mathbf{z}) + \gamma \mathbf{D}, \end{aligned}$$

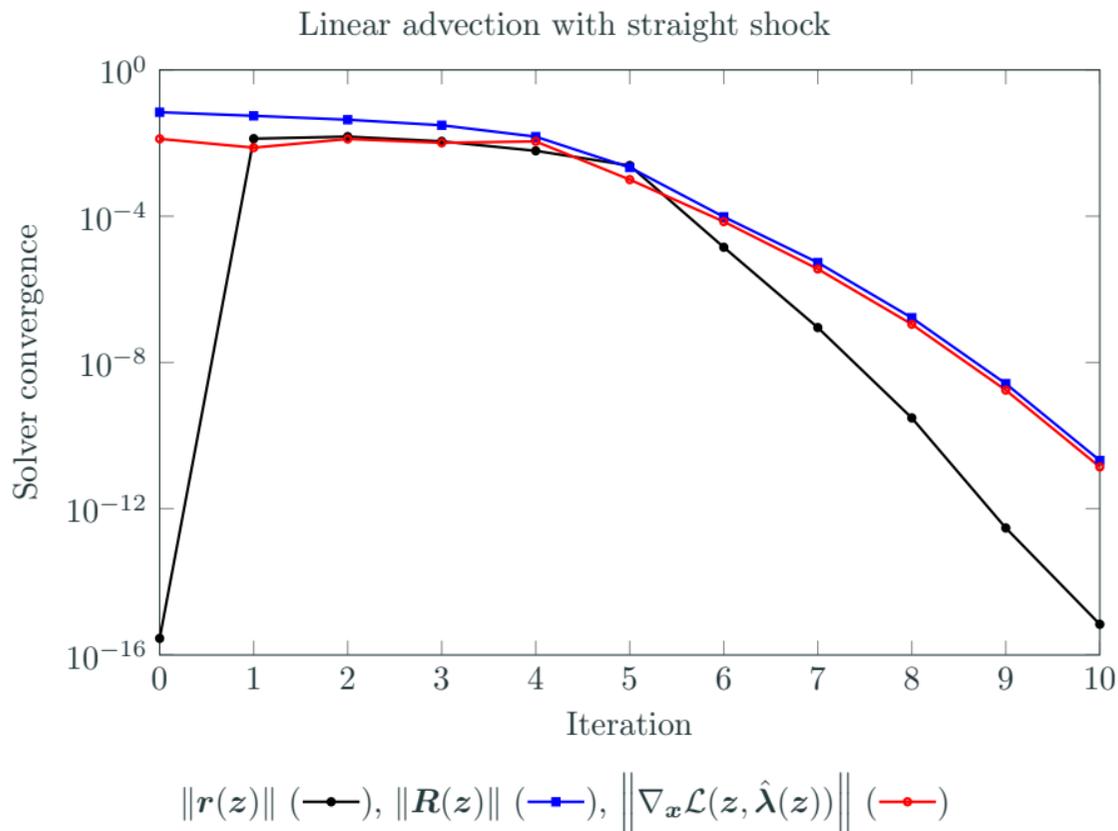
and $\boldsymbol{\eta}_k$ are the Lagrange multipliers of the QP and \mathbf{D} is a mesh regularization matrix (linear elasticity stiffness).

Linear advection (2D), straight shock

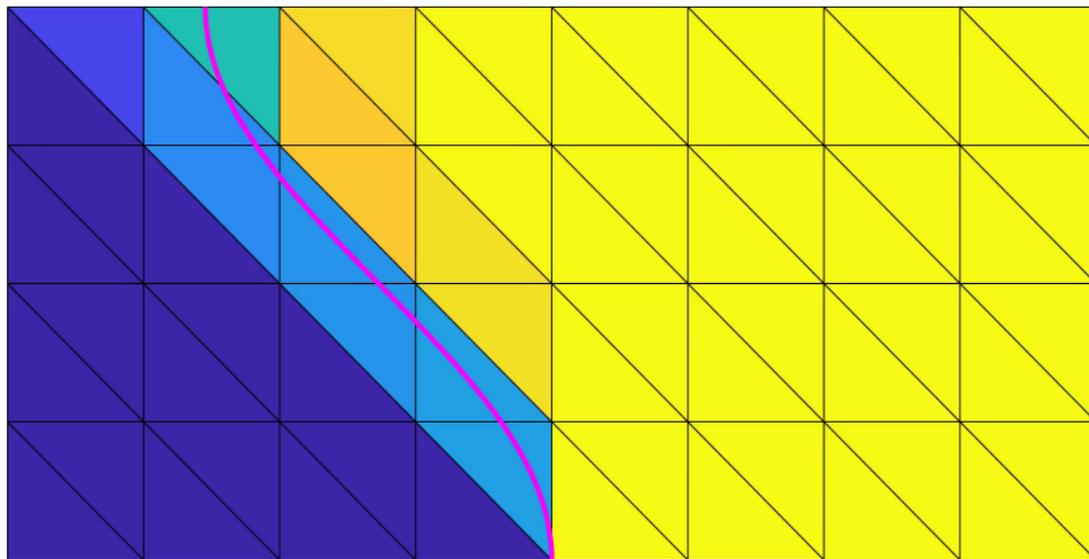


$p = 0$ space for solution, $q = 1$ space for mesh

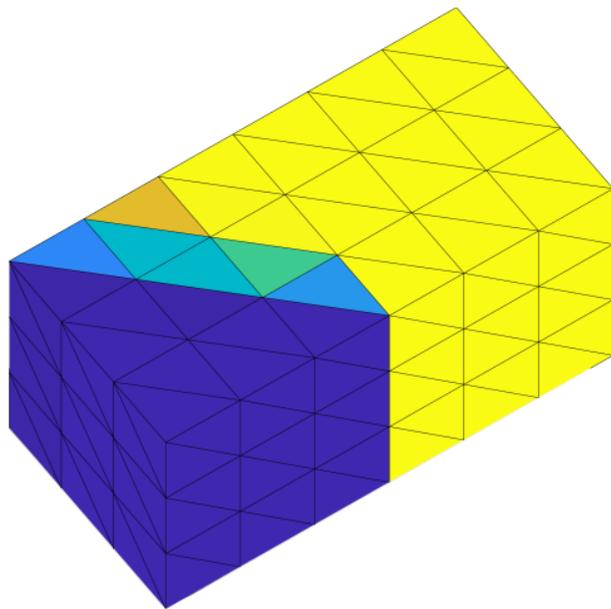
Newton-like convergence when solution lies in DG subspace



Linear advection (2D), trigonometric shock

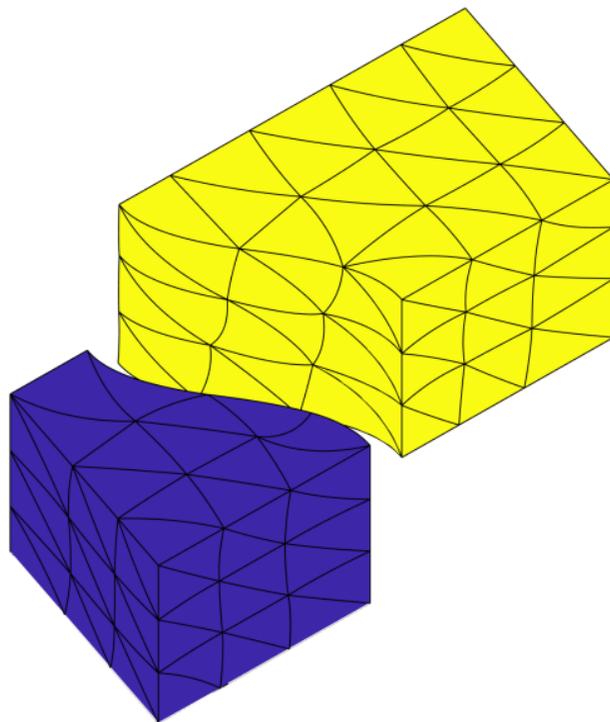


$p = 0$ space for solution, $q = 2$ space for mesh



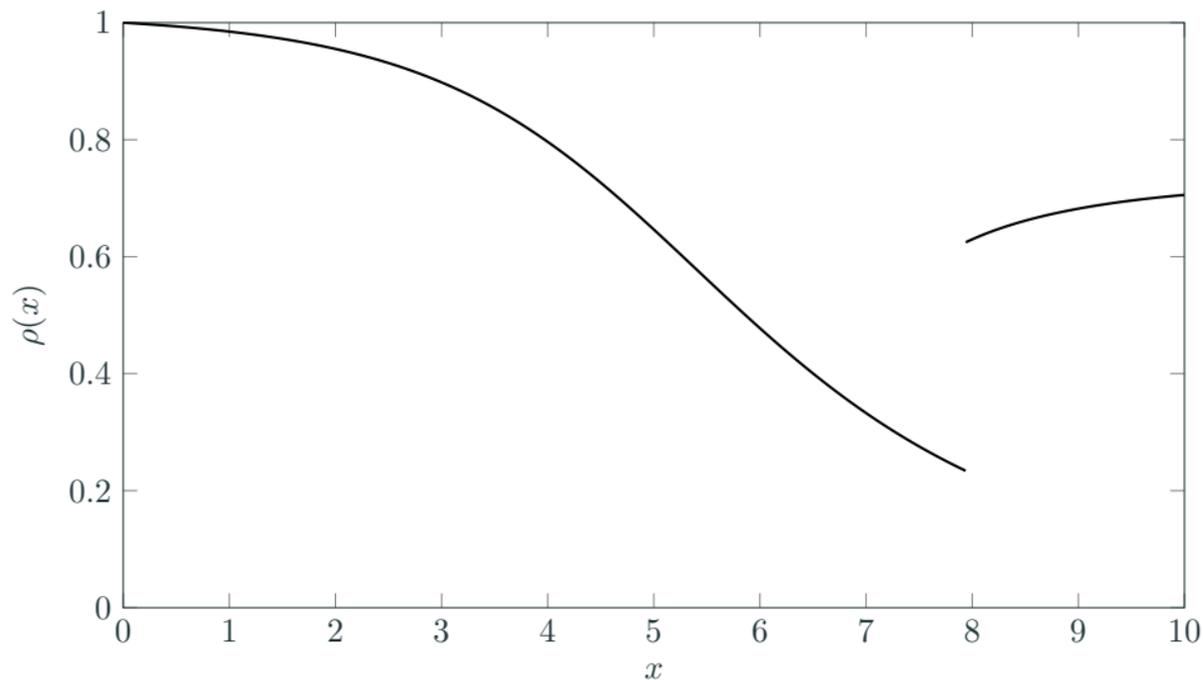
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Linear advection (3D), trigonometric shock



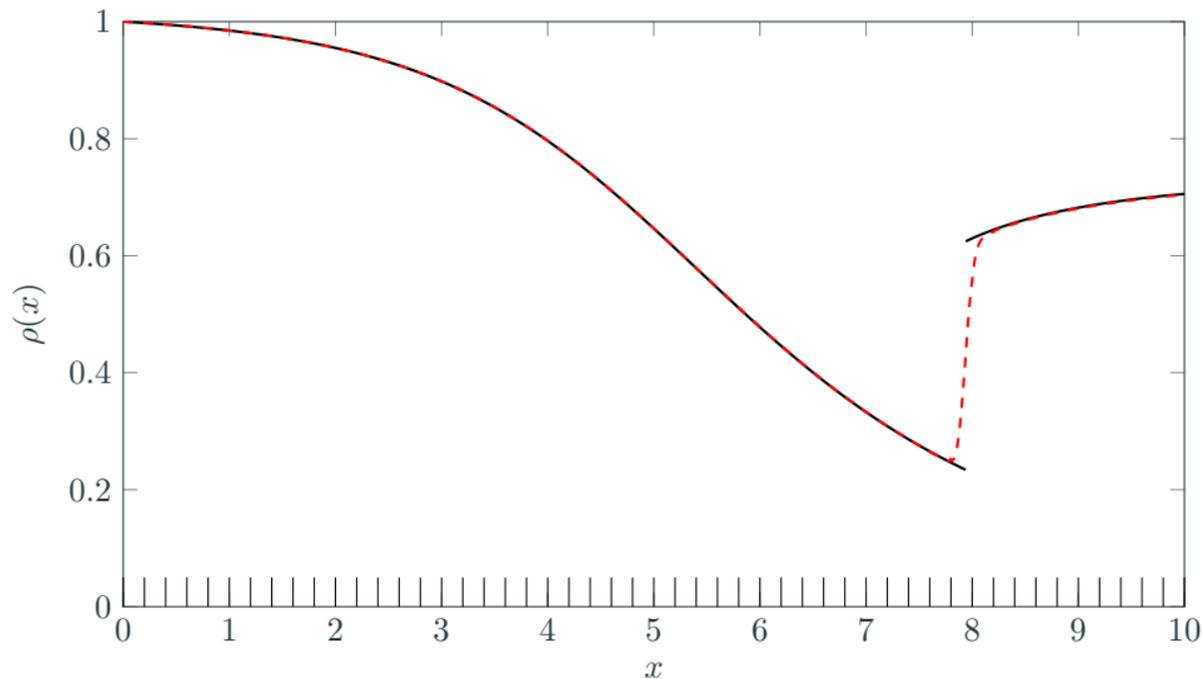
$p = 0$ space for solution, $q = 2$ space for mesh

Inviscid flow through area variation: HOIST vs capturing ($p = 4$)



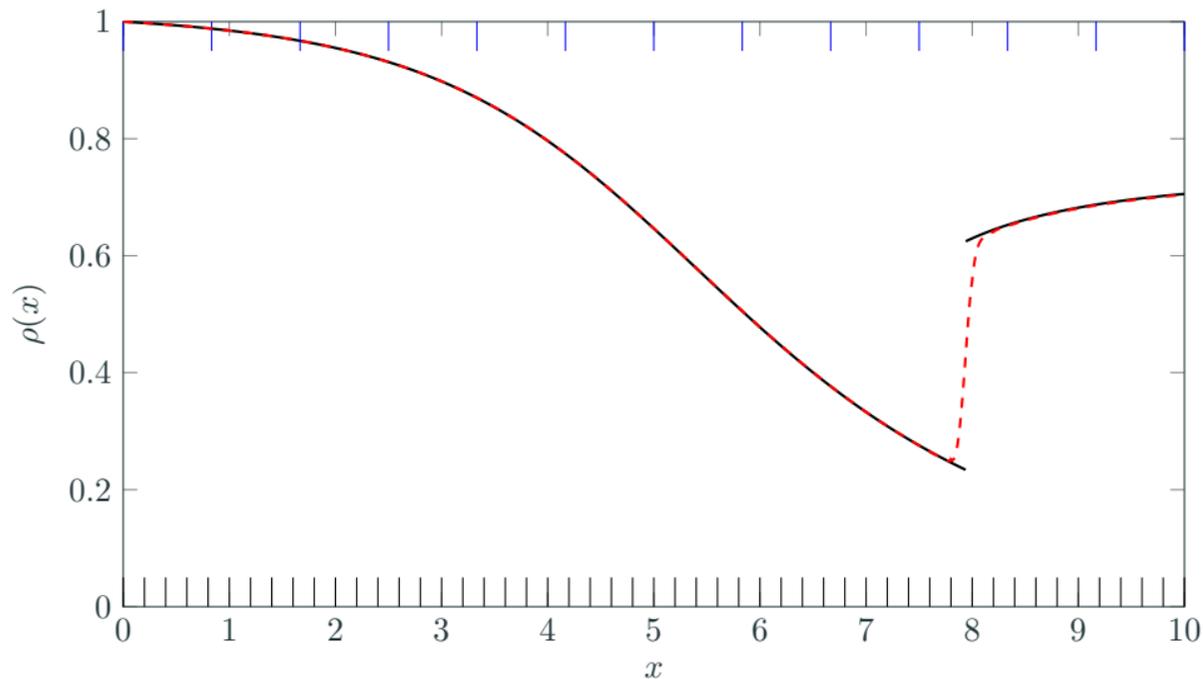
Exact solution (—), shock capturing (- - -), HOIST (.....)

Inviscid flow through area variation: HOIST vs capturing ($p = 4$)



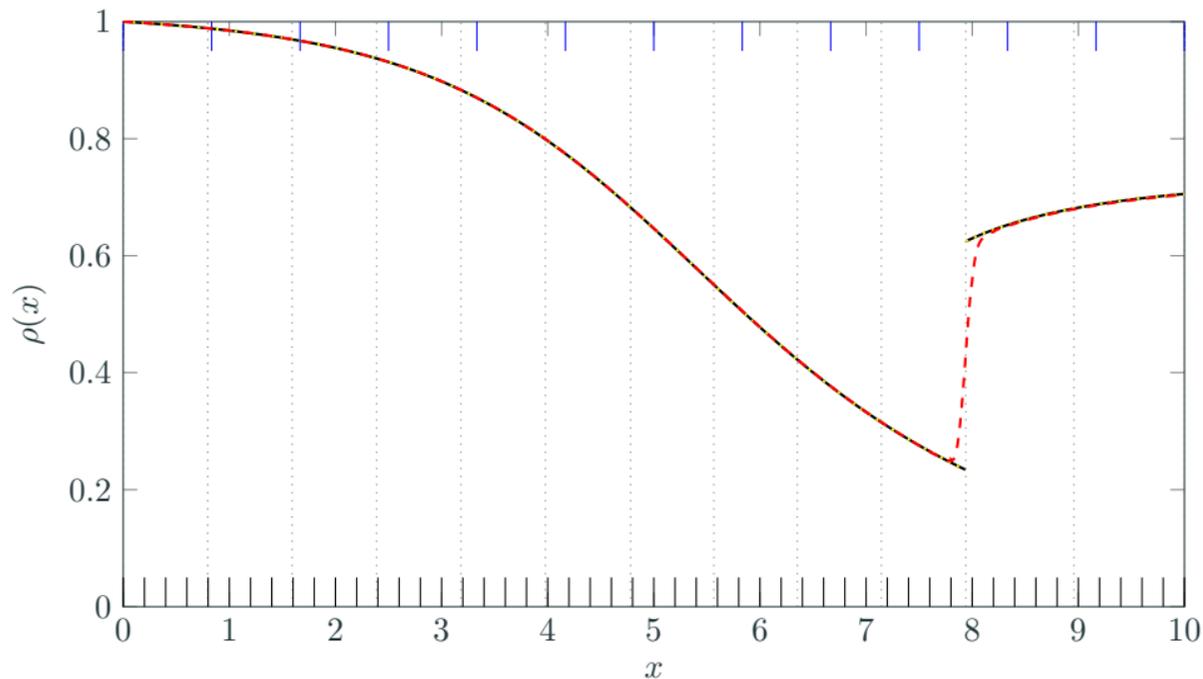
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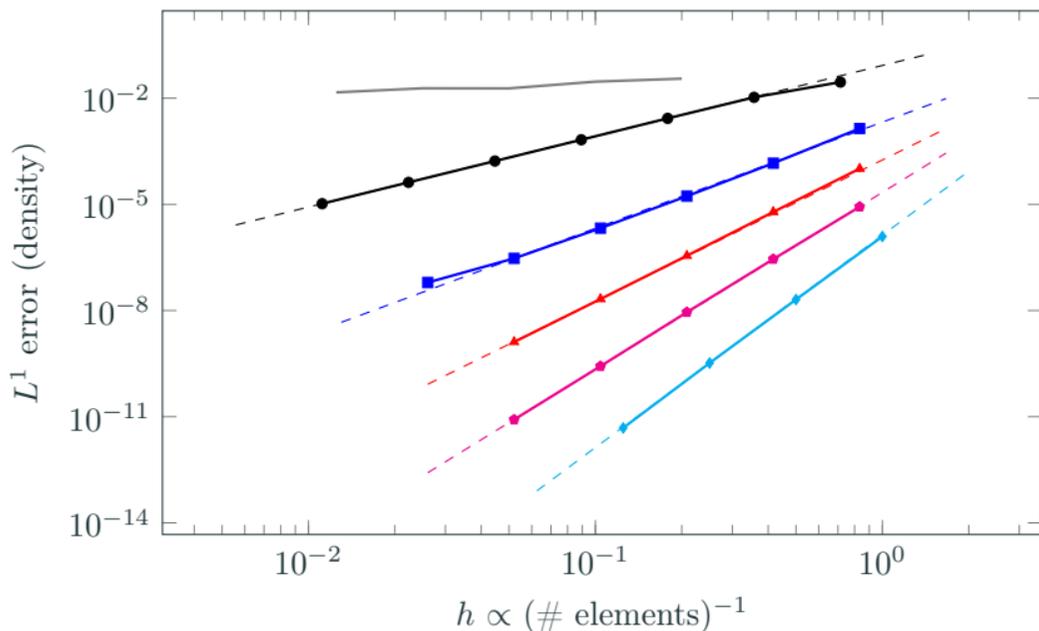
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Inviscid flow through area variation: HOIST vs capturing ($p = 4$)



Exact solution (—), shock capturing (- - -), HOIST (.....)

Inviscid flow through area variation: h -convergence



Shock capturing: $p = 4$ (—); HOIST: $p = 1$ (—●—), $p = 2$ (—■—), $p = 3$ (—▲—), $p = 4$ (—◆—), $p = 5$ (—◇—); dashed line indicates optimal convergence rate ($\mathcal{O}(h^{p+1})$)

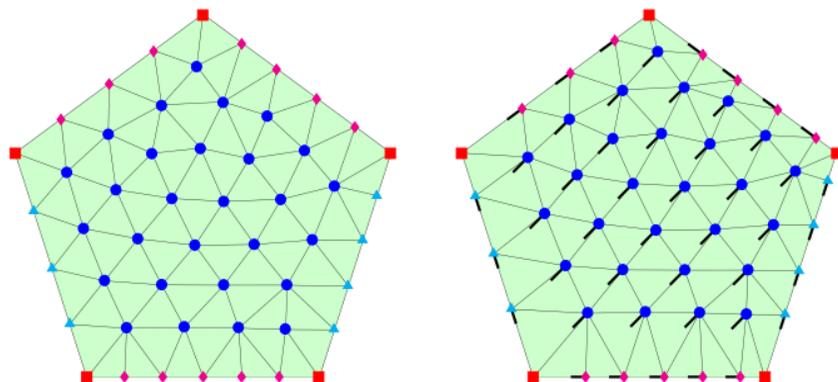
Observation: Shock capturing limited to first-order convergence rate; HOIST achieves optimal convergence rates ($\mathcal{O}(h^{p+1})$) and high accuracy per DoF

Construction of admissible mesh motion

Cannot directly optimize nodal coordinates (\mathbf{x}) without changing the domain;
instead, construct mapping that guarantees mesh conforms to the domain
boundaries from a collection of unconstrained degrees of freedom (\mathbf{y}) and directly
optimize \mathbf{y}

$$\mathbf{x} = \phi(\mathbf{y}) \quad \Longrightarrow \quad \begin{array}{ll} \underset{\mathbf{u}, \mathbf{y}}{\text{minimize}} & f(\mathbf{u}, \phi(\mathbf{y})) \\ \text{subject to} & \mathbf{r}(\mathbf{u}, \phi(\mathbf{y})) = \mathbf{0} \end{array}$$

- Planar boundaries: ϕ automatically constructed from normals

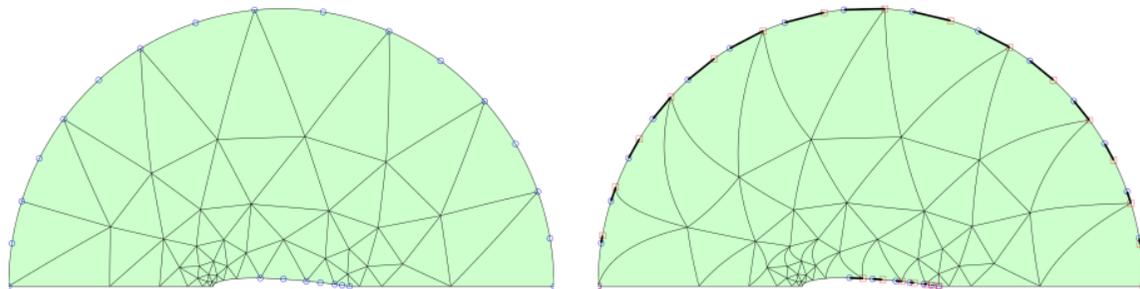


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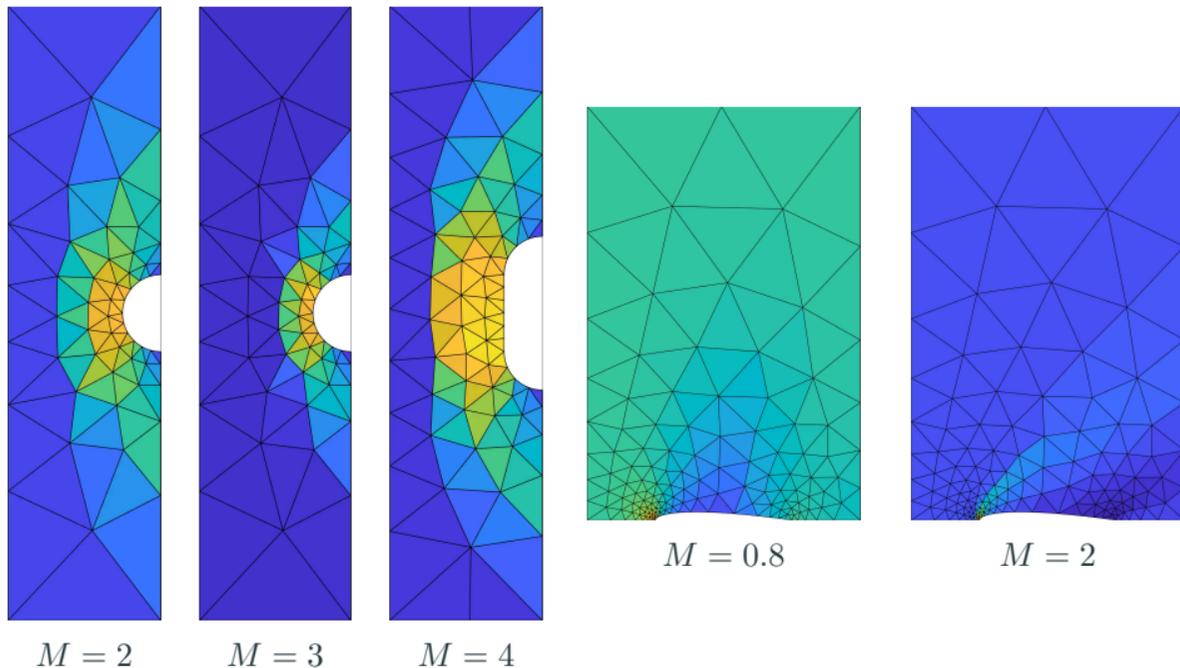
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- Planar boundaries: ϕ automatically constructed from normals
- Curved boundaries: ϕ defined from the analytical expression for the surface

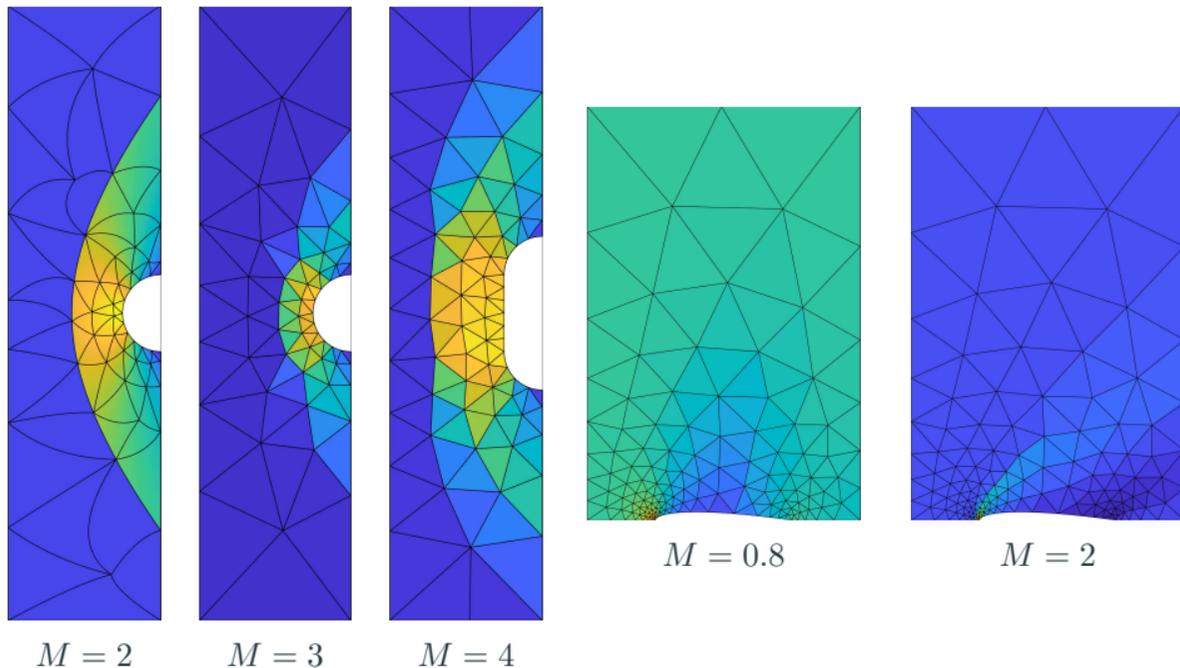


Implicit shock tracking for simple 2D compressible flows



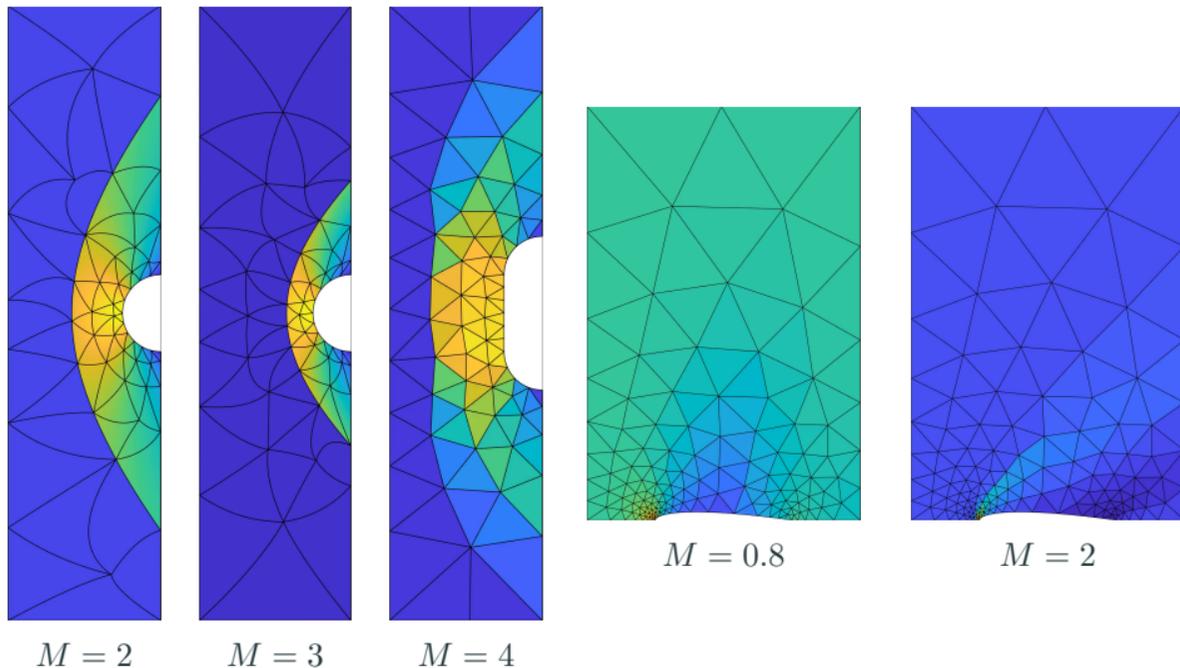
Observation: Quickly tracks bow shocks, shocks attached to curved boundaries, and secondary shocks; high-order elements curve to approximate curvature in shock surface; high-quality solutions on coarse high-order meshes ($\mathcal{O}(100)$ elements).

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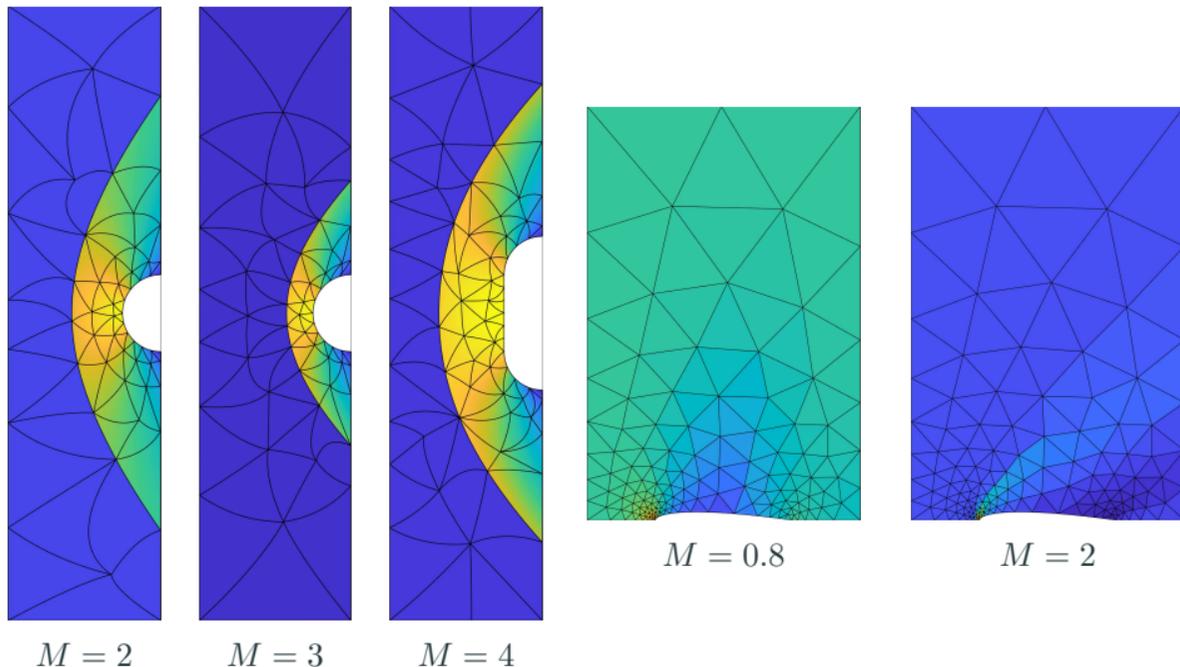
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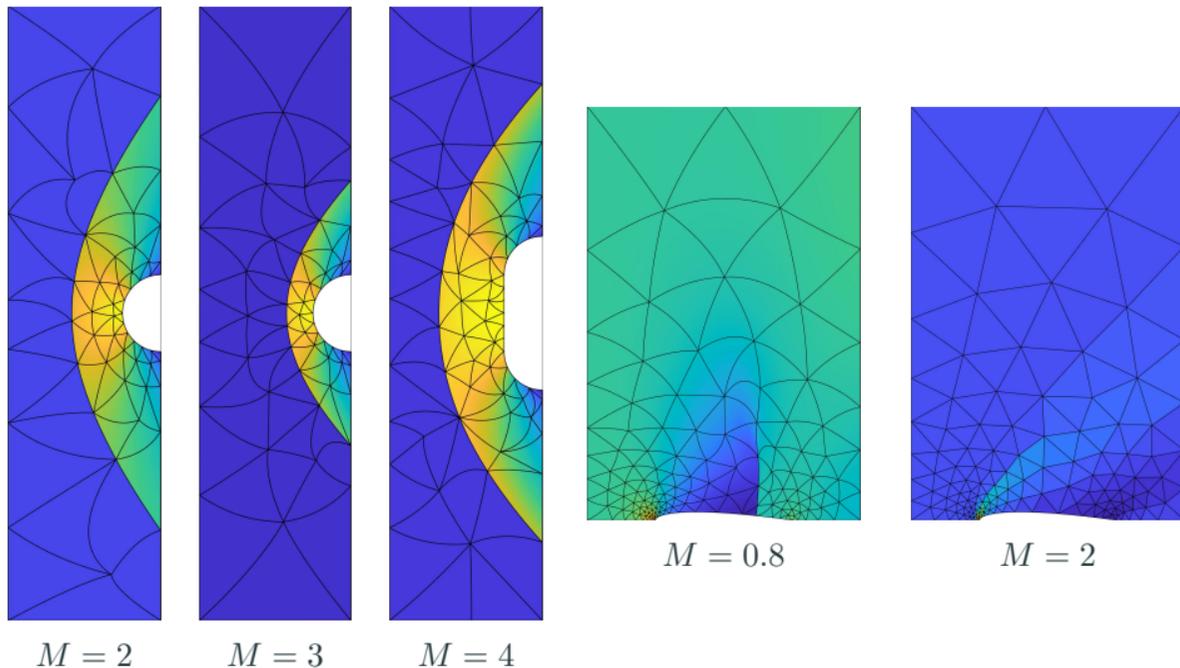
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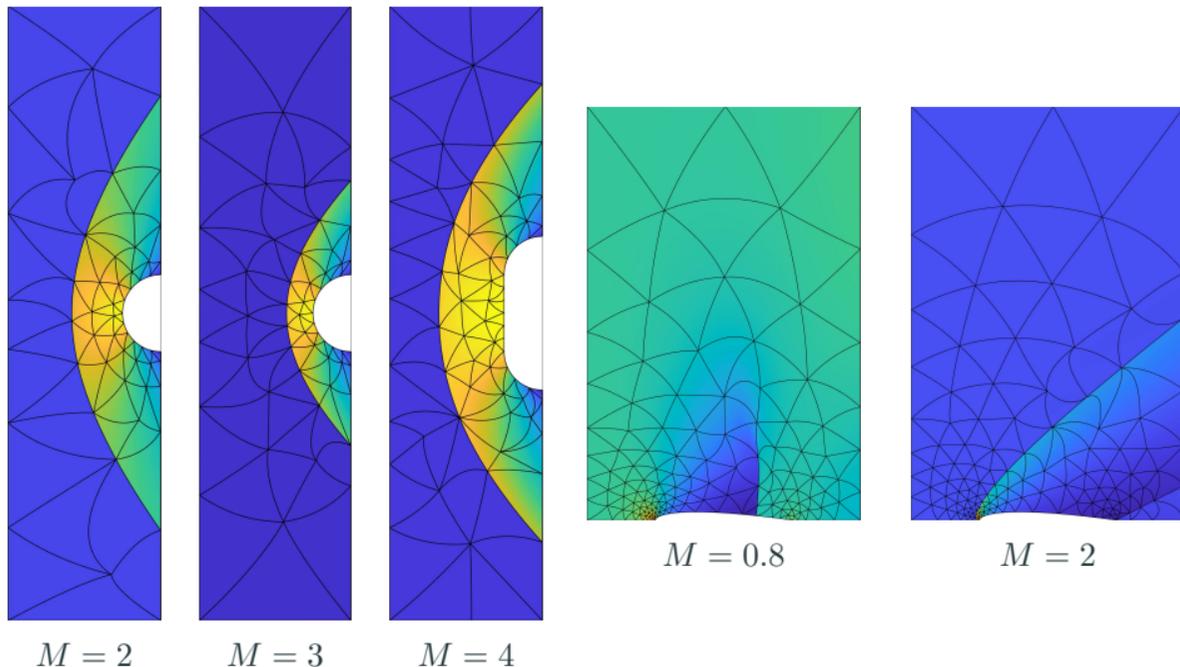
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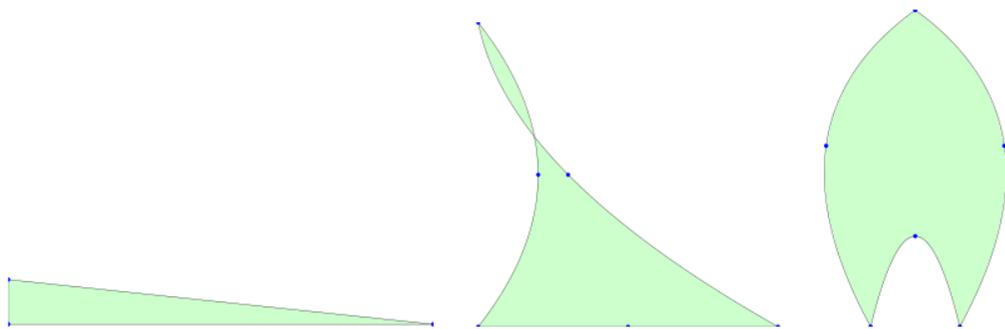


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Practical considerations: element collapse

Despite measures to keep mesh well-conditioned, best option can be to *remove* element from the mesh

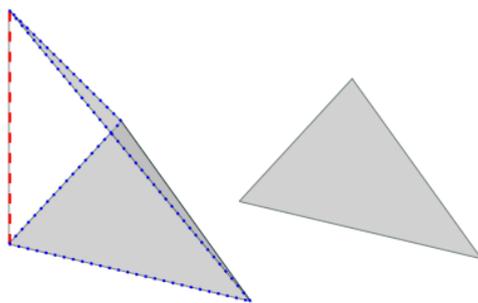
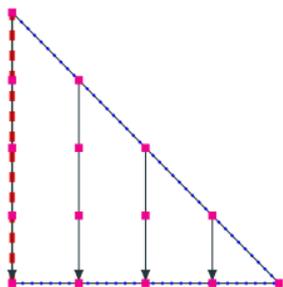
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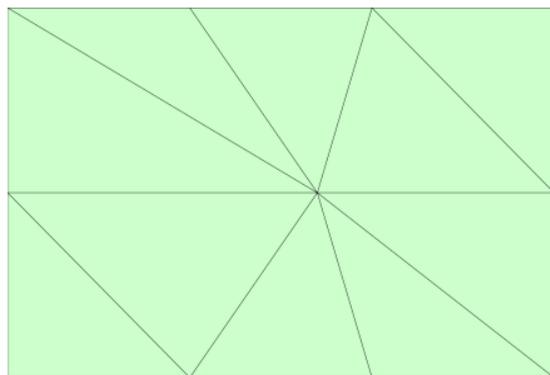
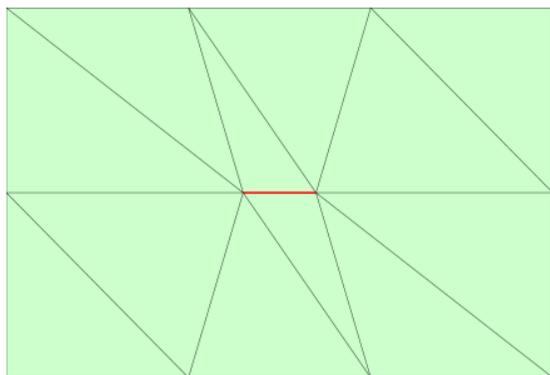
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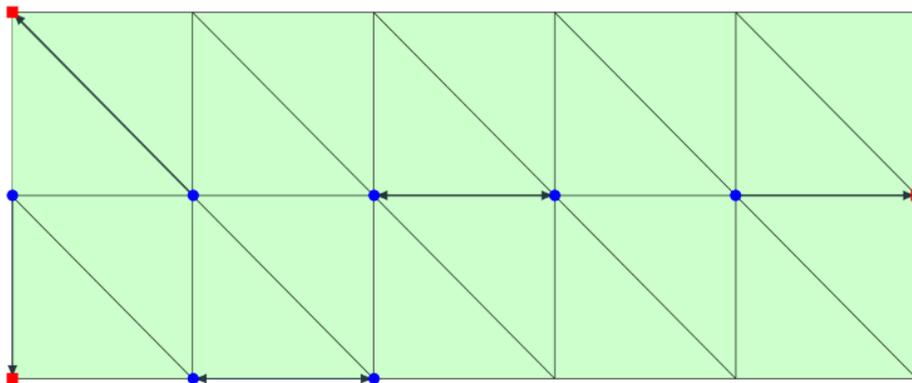
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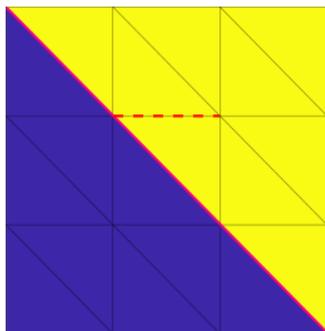
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- Must preserve boundaries



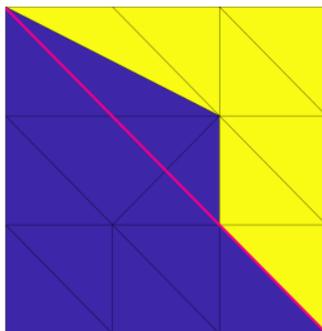
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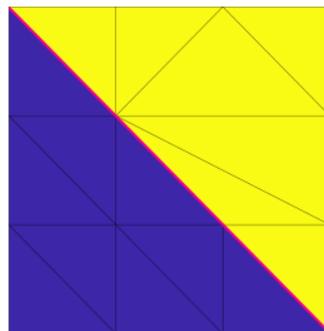
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- Must preserve boundaries and shocks



before collapse



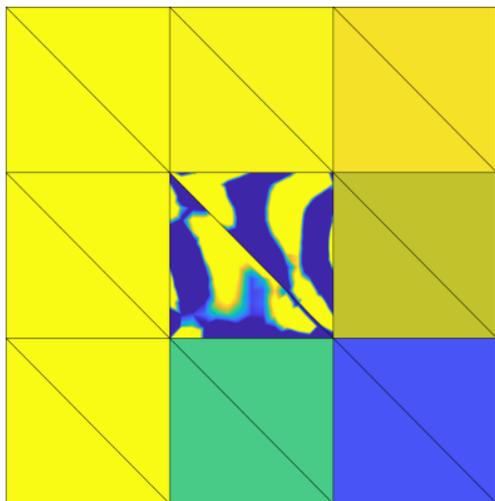
ignore shock



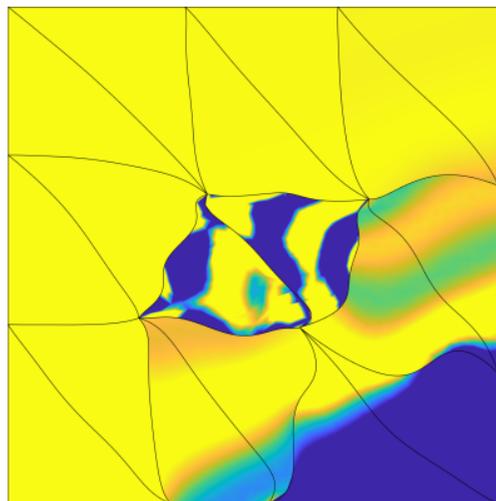
shock-aware

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- High-order solutions can become oscillatory, which leads to poor SQP steps (requiring many line search iterations)



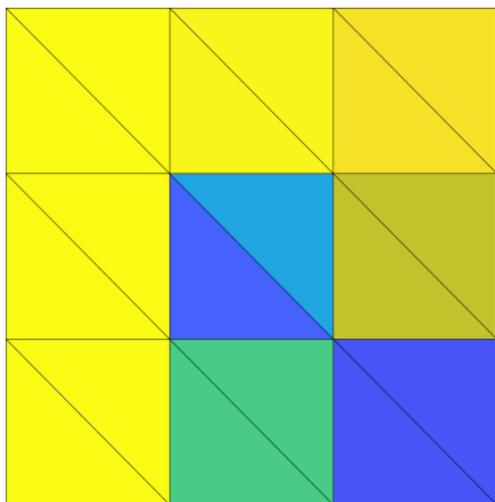
before SQP step (without re-init)



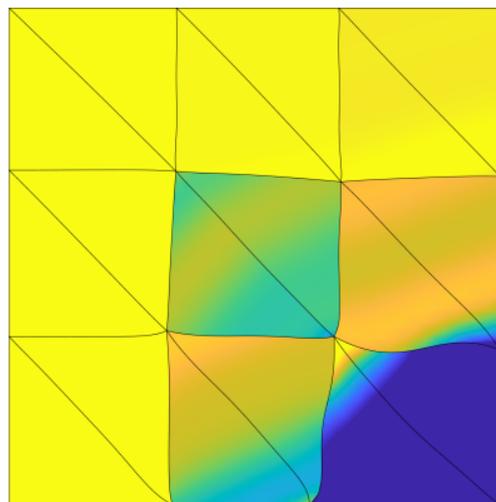
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Practical considerations: solution re-initialization

- High-order solutions can become oscillatory, which leads to poor SQP steps (requiring many line search iterations)
- Overcome by replacing element-wise solution with the element-wise average (oscillatory element identified using Persson-Peraire indicator)



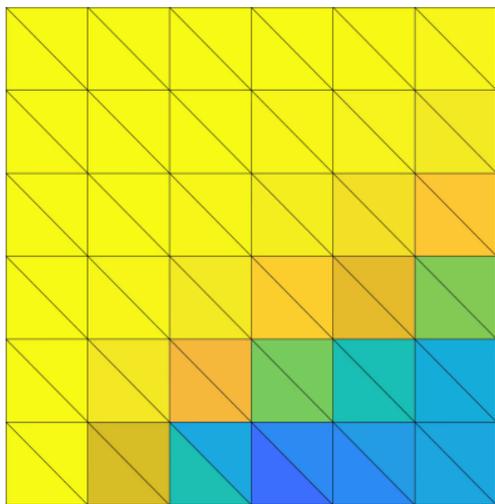
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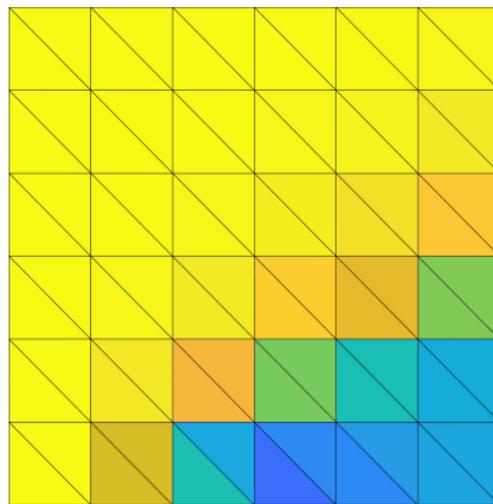
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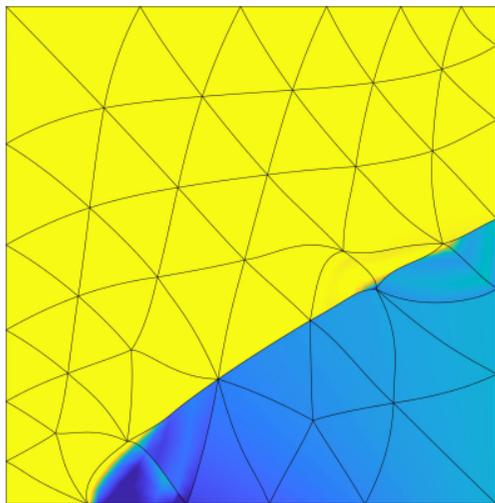
without re-initialization



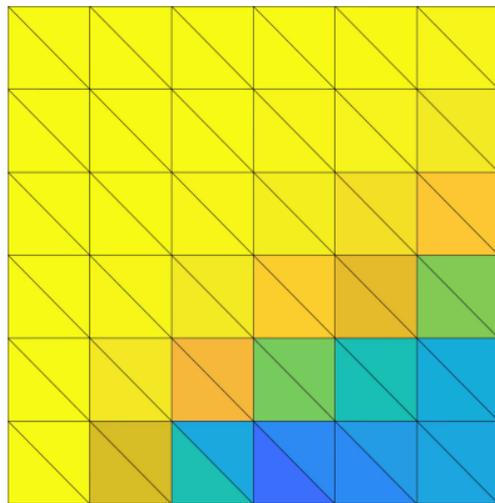
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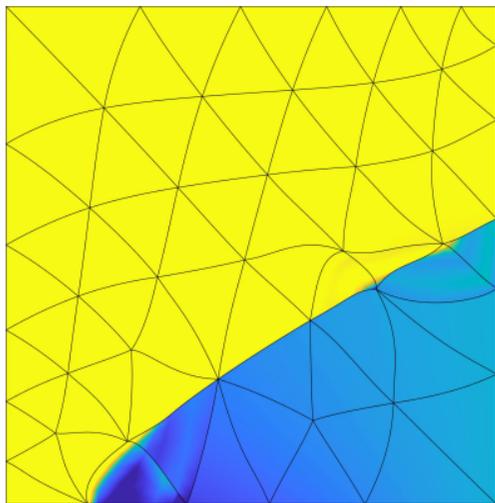
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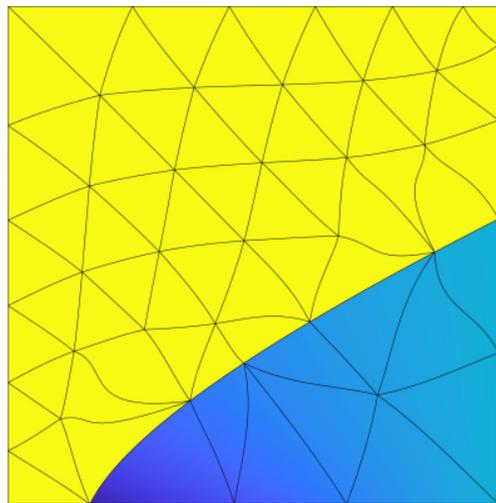
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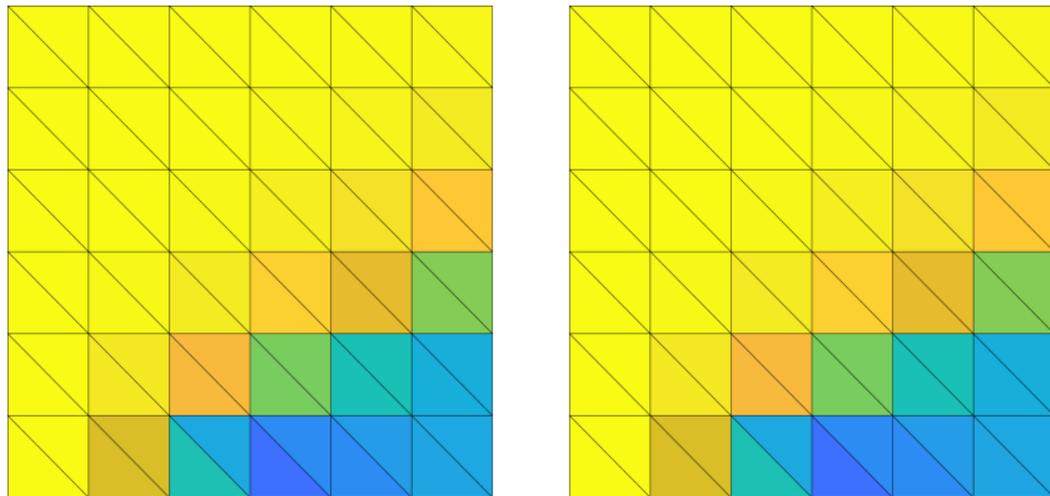


with re-initialization

Practical considerations: initialization

Robustness measures reduce sensitivity of solvers to initialization of \mathbf{u} , \mathbf{x} .

- \mathbf{x}_0 : directly from mesh generation
- \mathbf{u}_0 : DG($p = 0$) solution on mesh \mathbf{x}_0
- homotopy in p no longer required

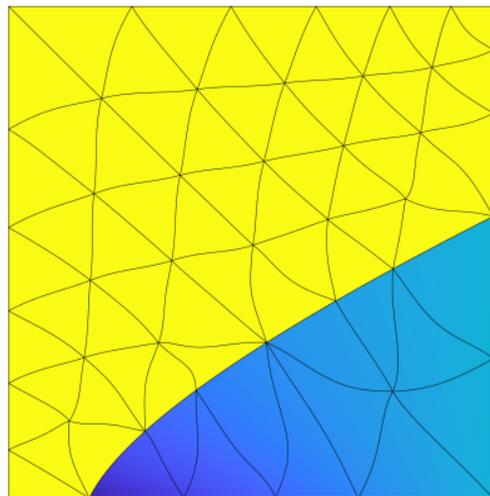
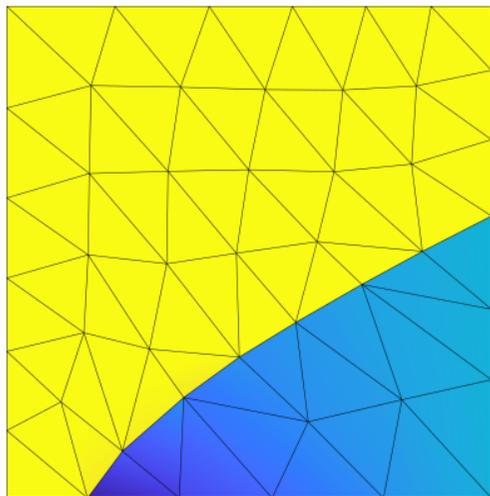


Reference mesh, $p = 0$ DG solution

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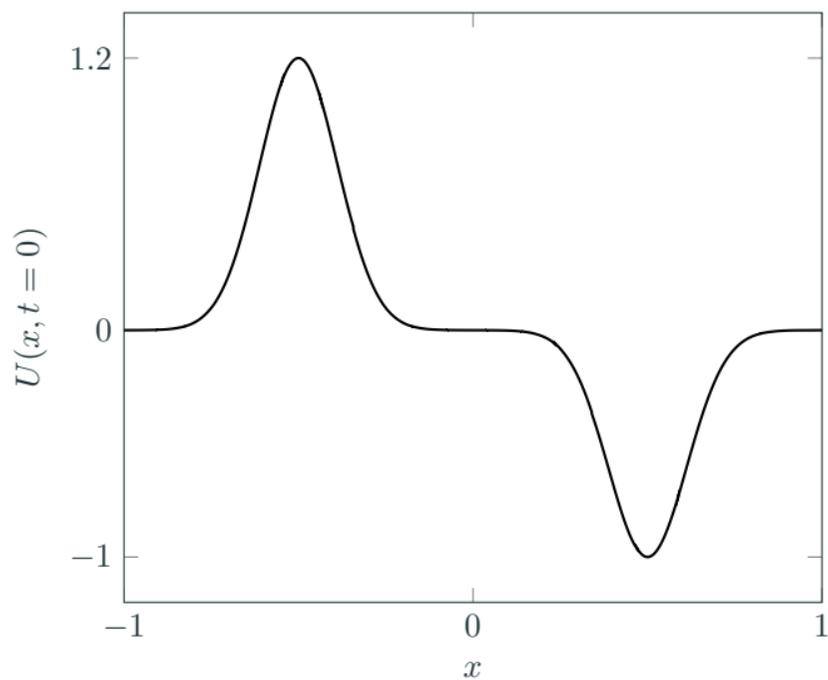
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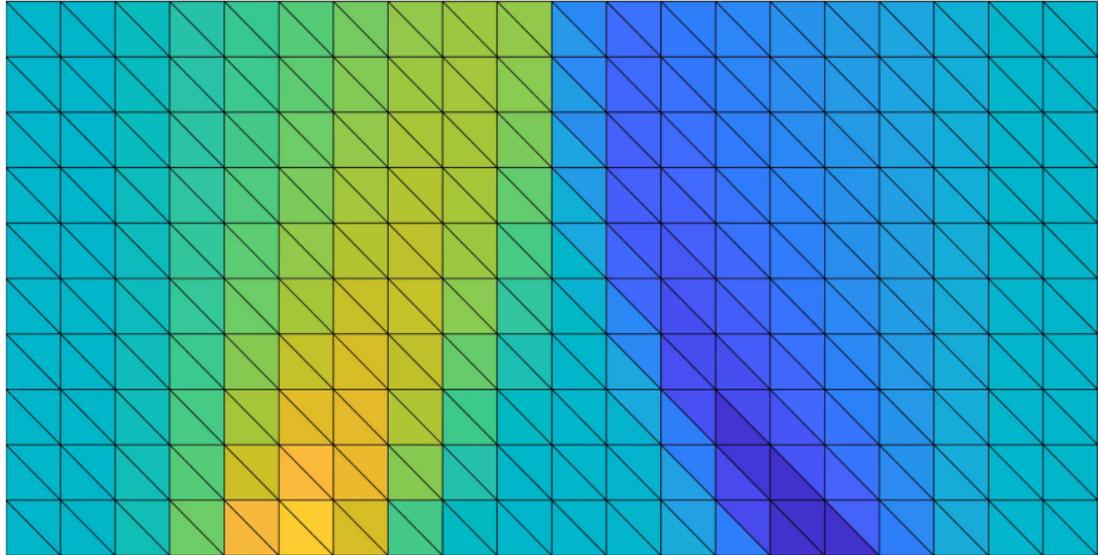


$p = 1$ (left) and $p = 4$ (right) tracking solution

Burgers' equation, shock formation and intersection



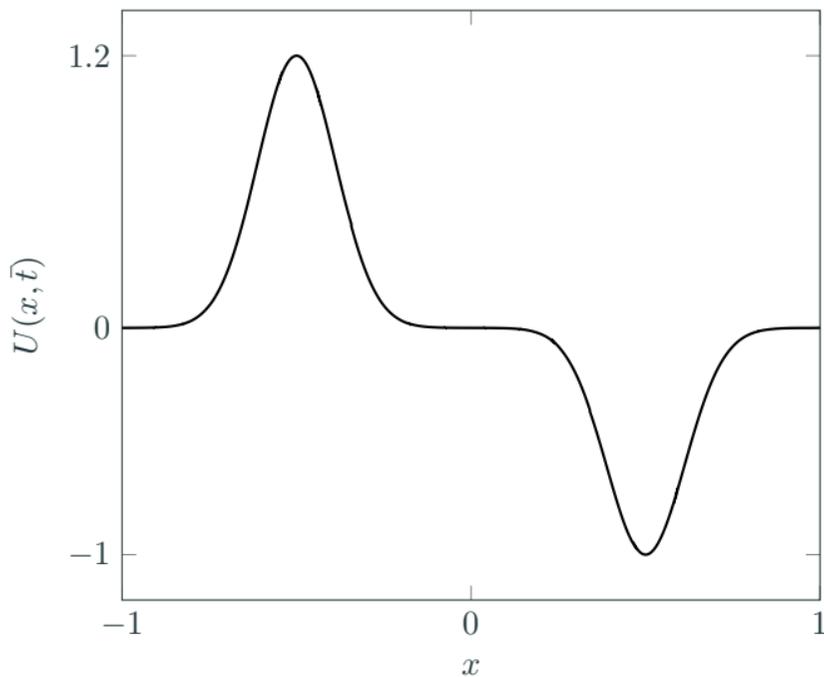
Burgers' equation, shock formation and intersection (space-time)



$$p = q = 3$$

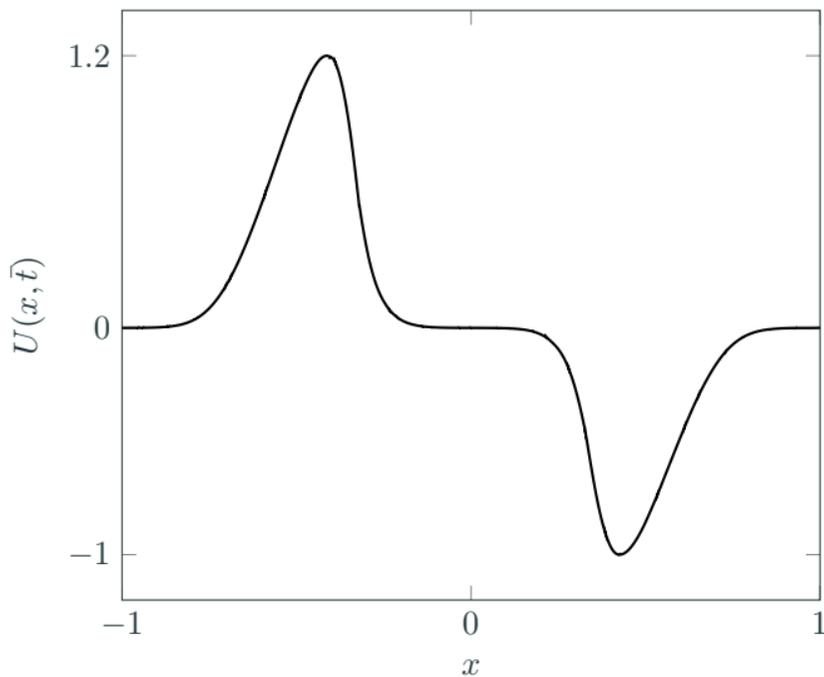
Observation: Triple point where shocks merge is tracked. Insufficient resolution to fully capture shock formation; approximate with discontinuity.

Burgers' equation, shock formation and intersection (time slices)



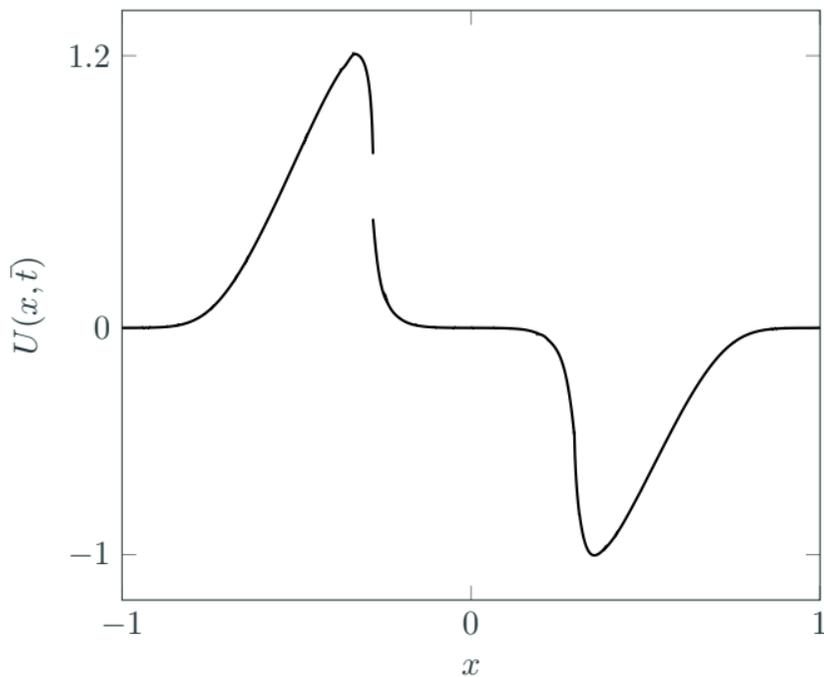
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Burgers' equation, shock formation and intersection (time slices)



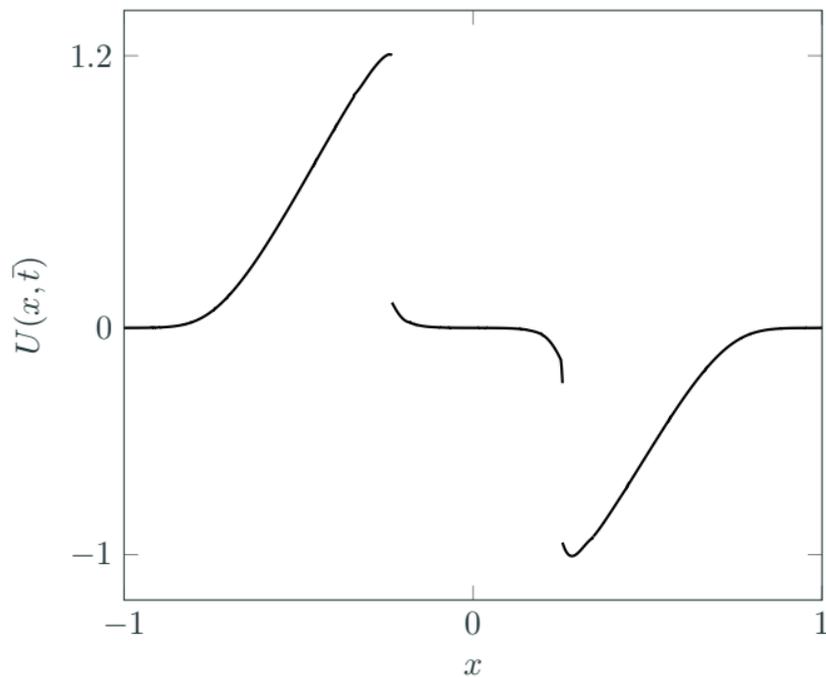
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Burgers' equation, shock formation and intersection (time slices)



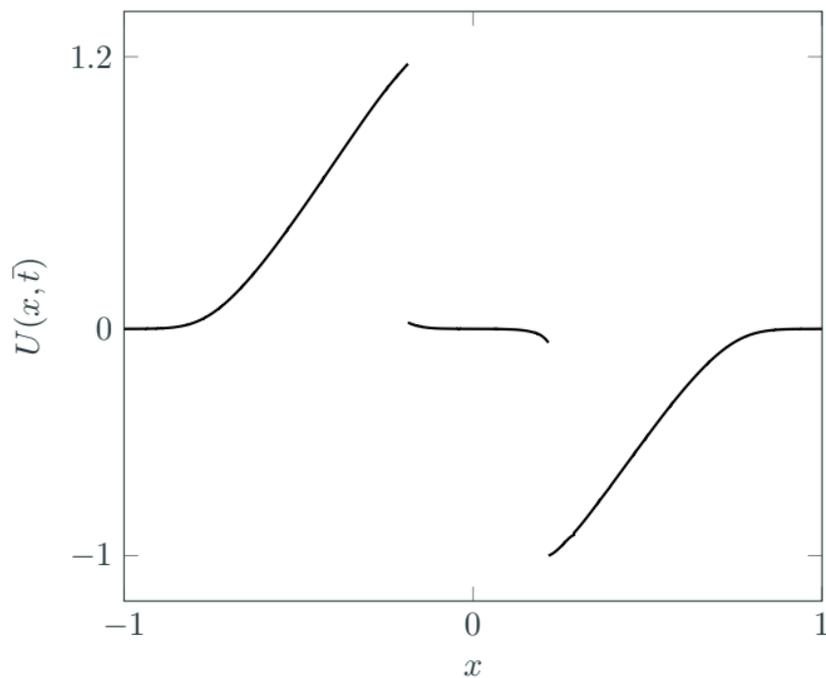
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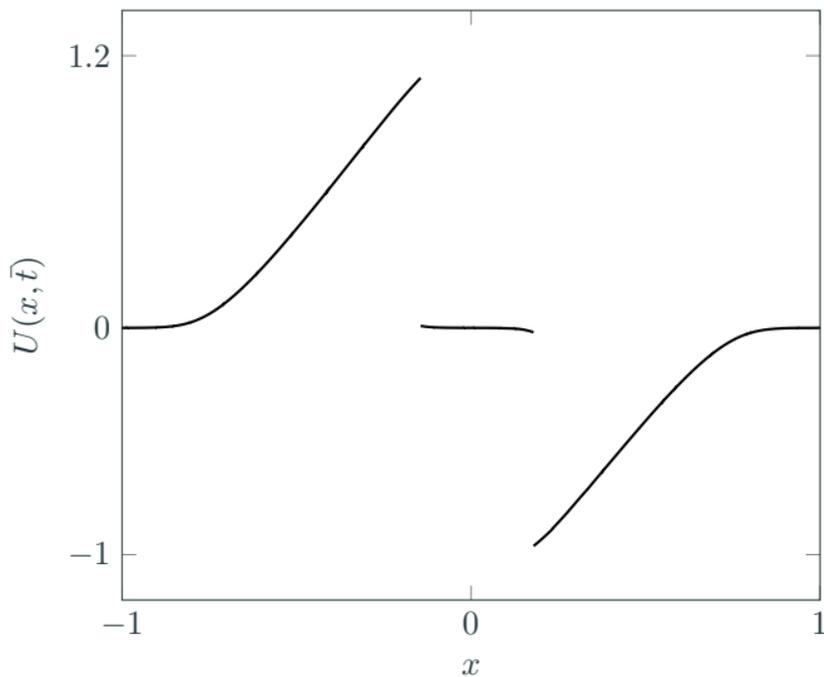
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Burgers' equation, shock formation and intersection (time slices)



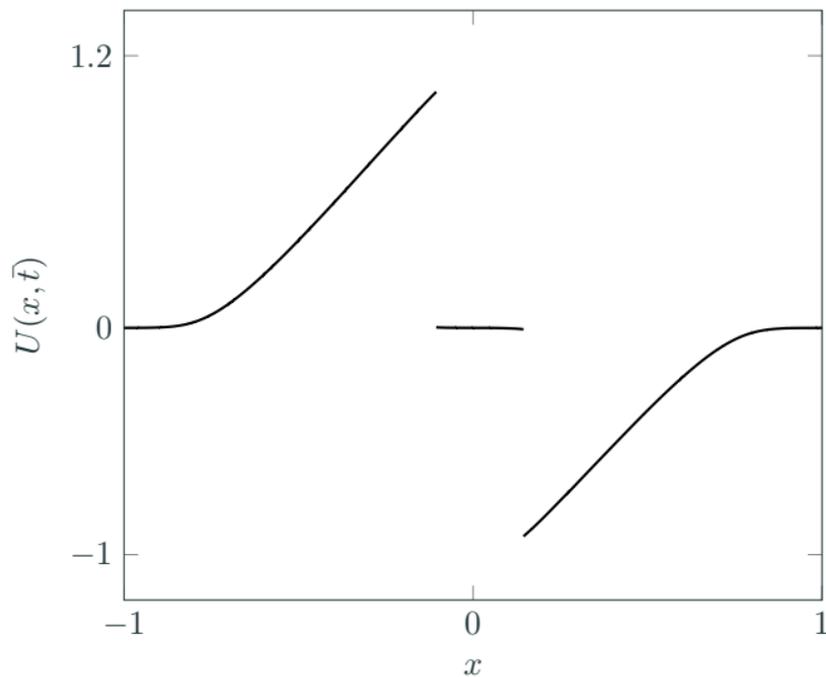
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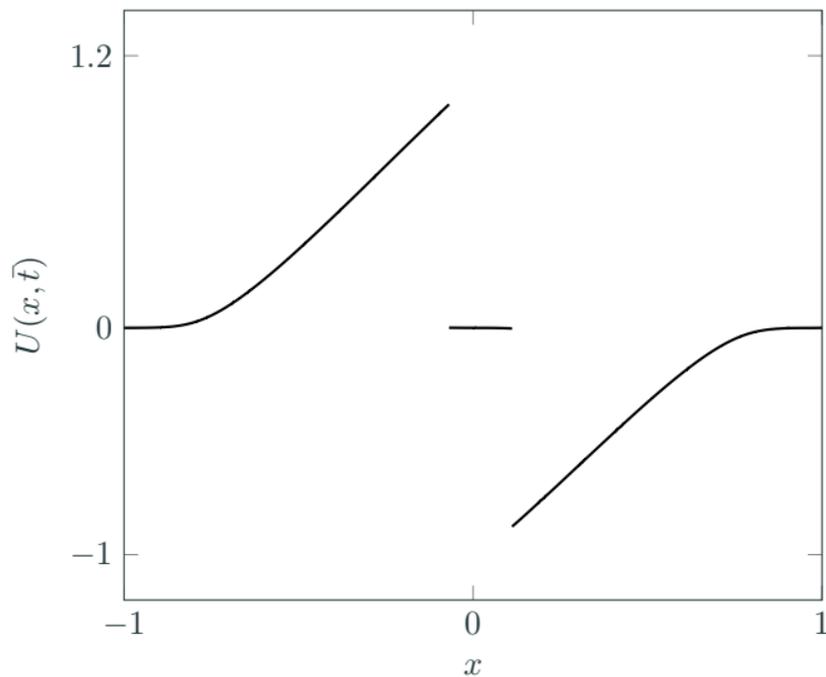
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Burgers' equation, shock formation and intersection (time slices)



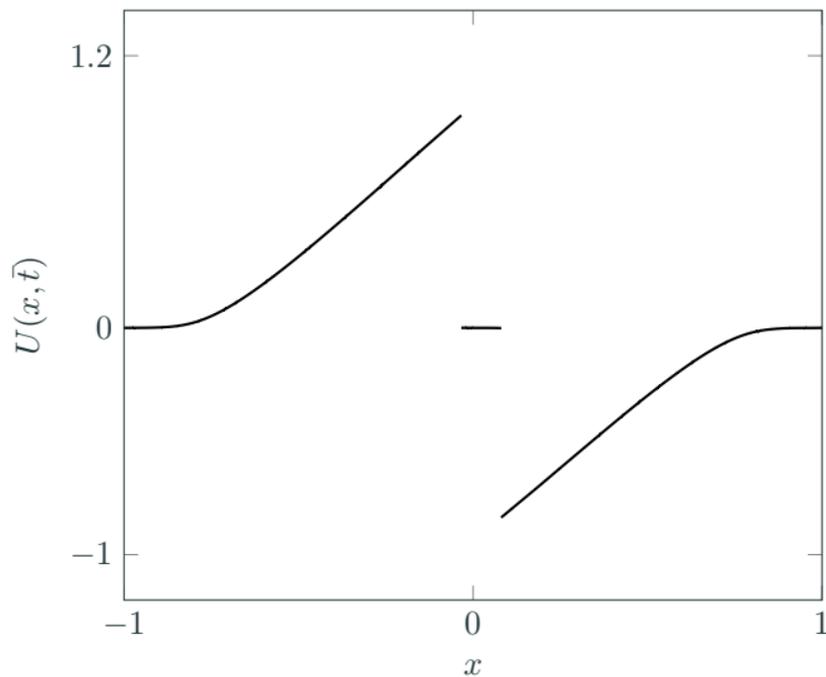
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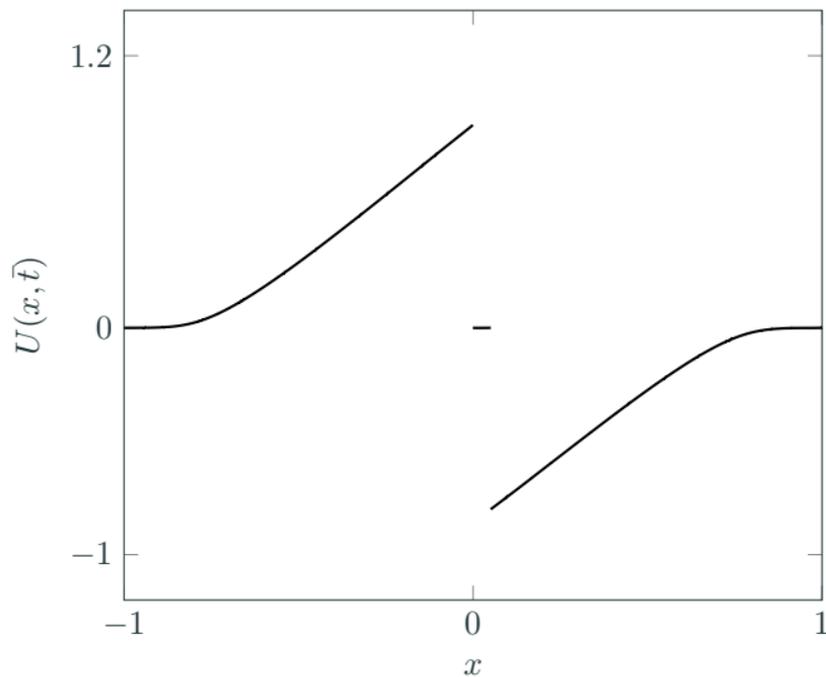
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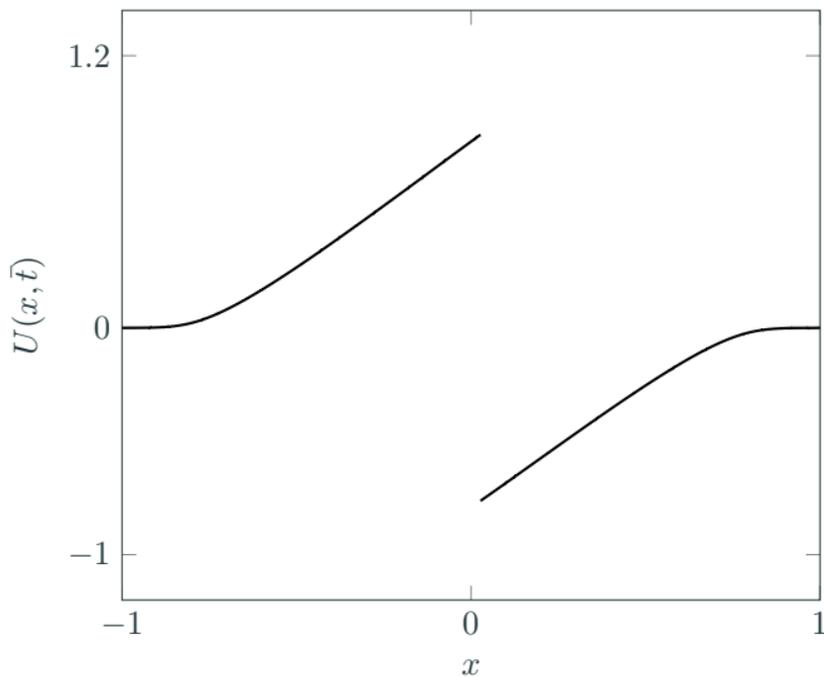
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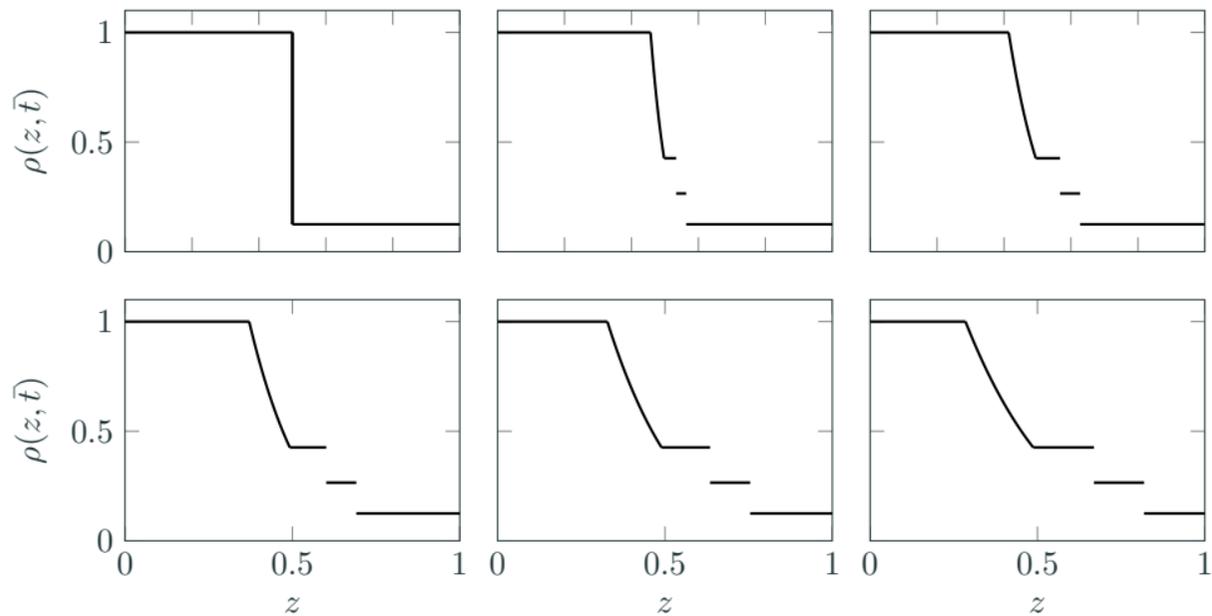
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Burgers' equation, shock formation and intersection (time slices)

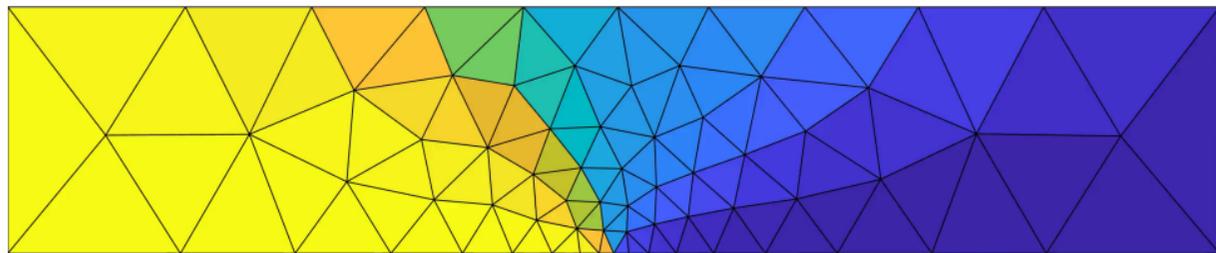


Observation: Triple point where shocks merge is tracked. Insufficient resolution to fully capture shock formation; approximate with discontinuity.

Unsteady, inviscid flow, space-time: Sod shock tube



Unsteady, inviscid flow, space-time: Sod shock tube



$$p = 2, q = 1$$

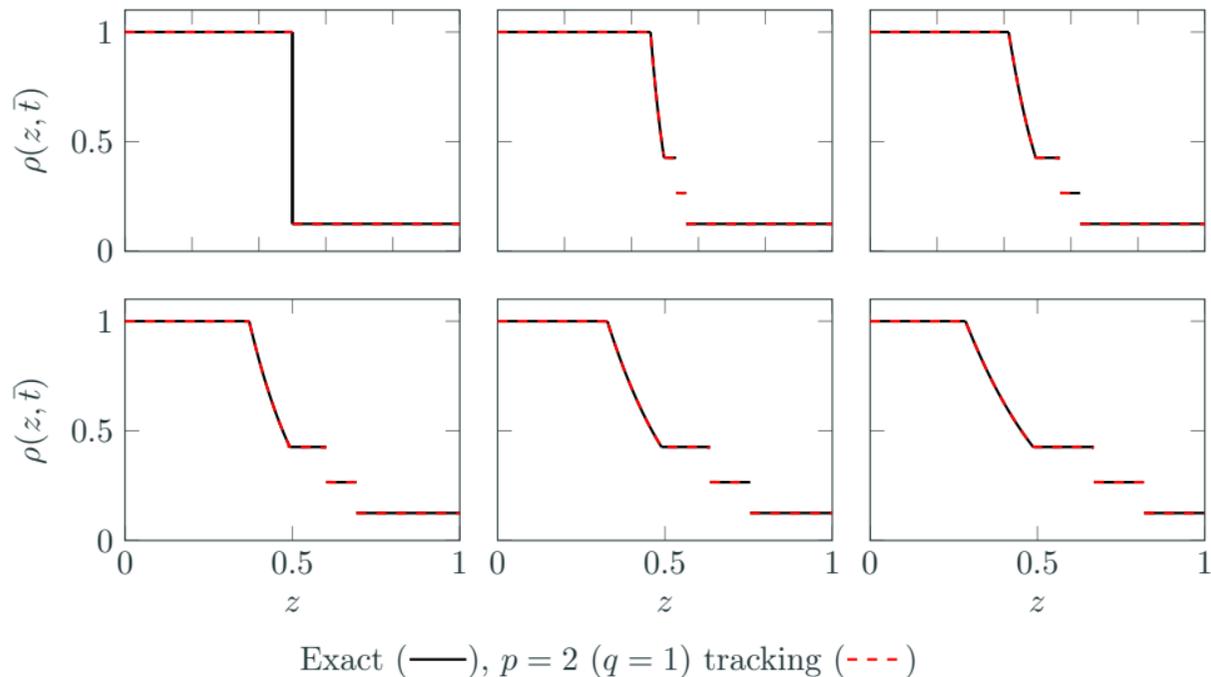
Observation: Tracks multiple features including discontinuities and derivative jumps; stronger features “easier” to track (track earlier in process).



$$p = 2, q = 1$$

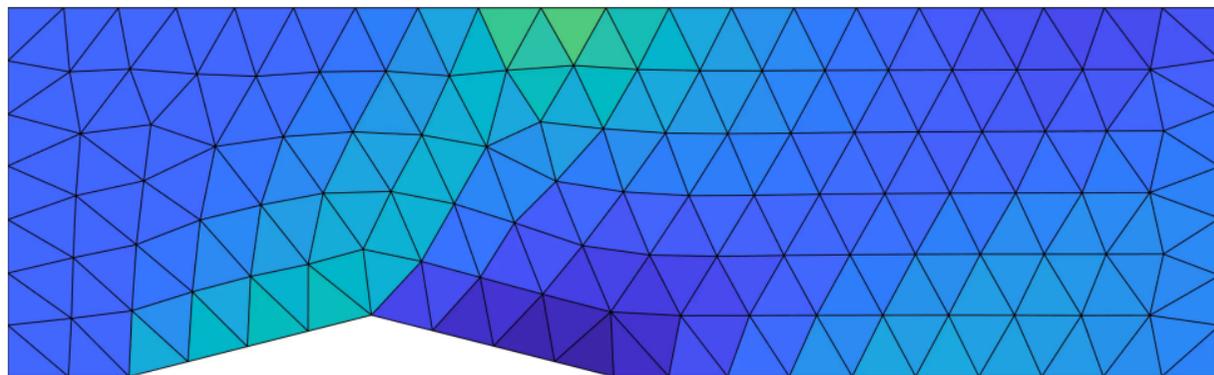
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Unsteady, inviscid flow, space-time: Sod shock tube



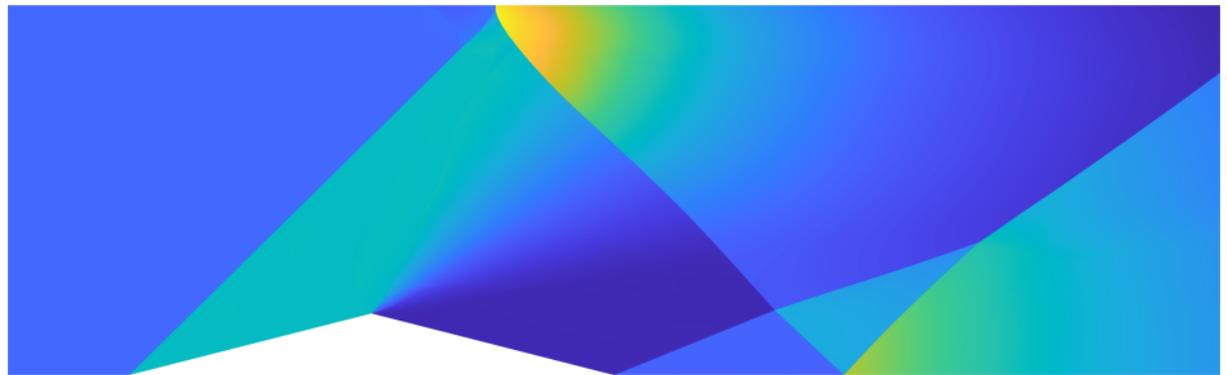
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2D Supersonic flow: $M = 2$ flow over diamond



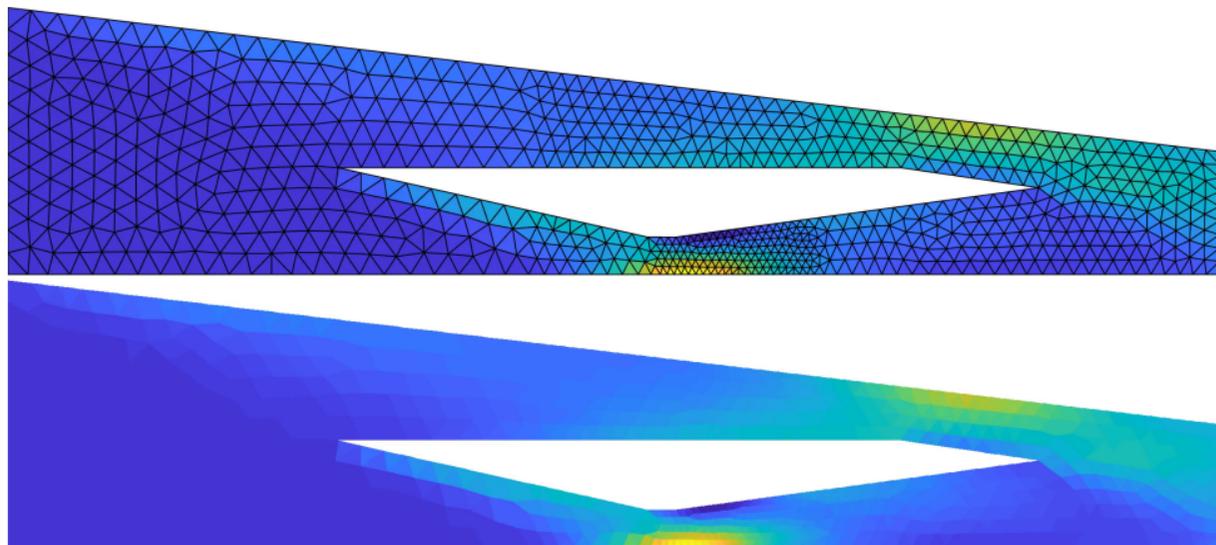
$$p = q = 2$$

2D Supersonic flow: $M = 2$ flow over diamond



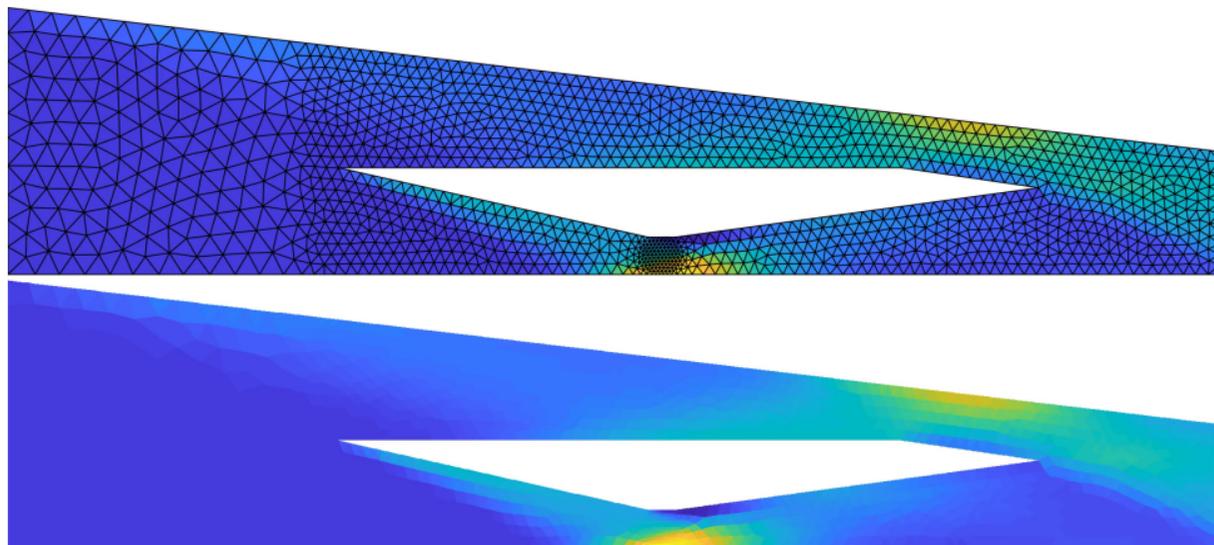
$$p = q = 2$$

2D Hypersonic flow: $M = 5$ flow through scramjet



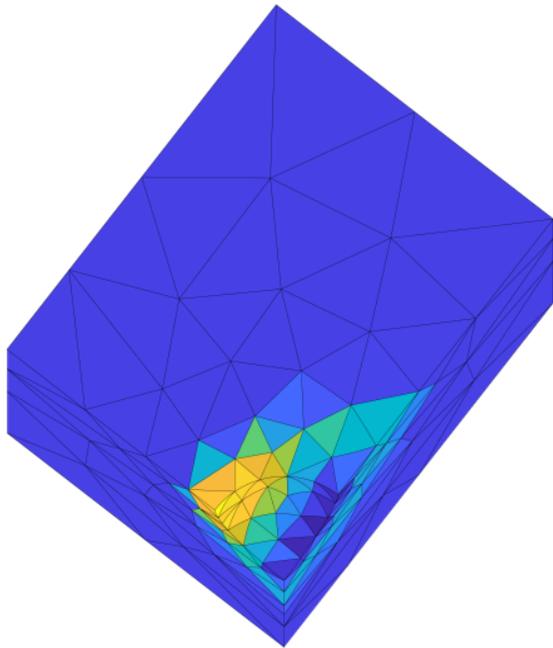
Coarse mesh, $p = q = 2$

2D Hypersonic flow: $M = 5$ flow through scramjet



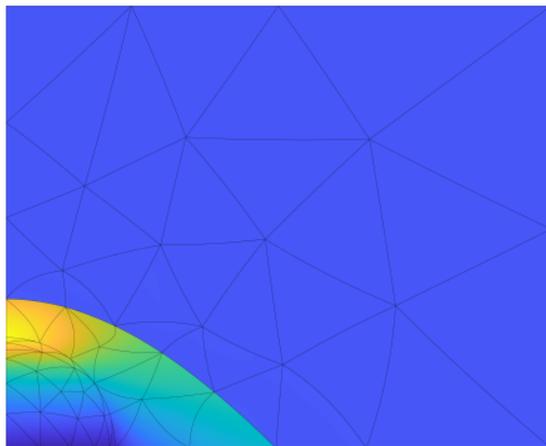
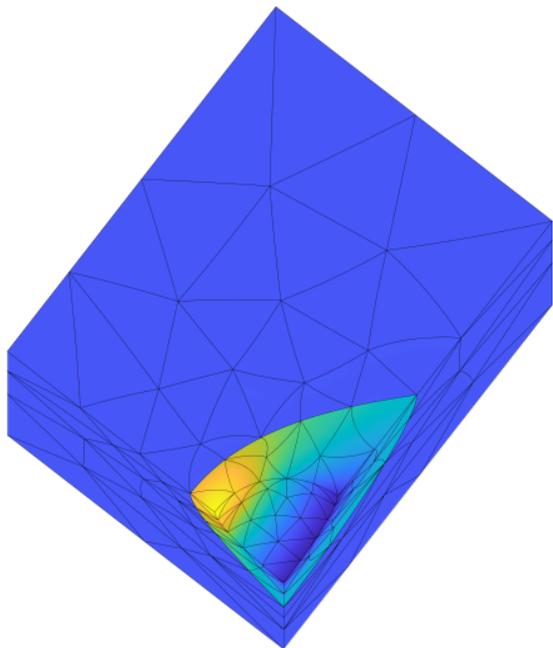
Fine mesh, $p = q = 2$

3D Supersonic flow: $M = 2$ flow over sphere



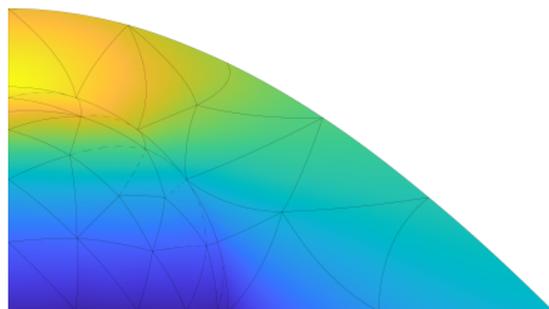
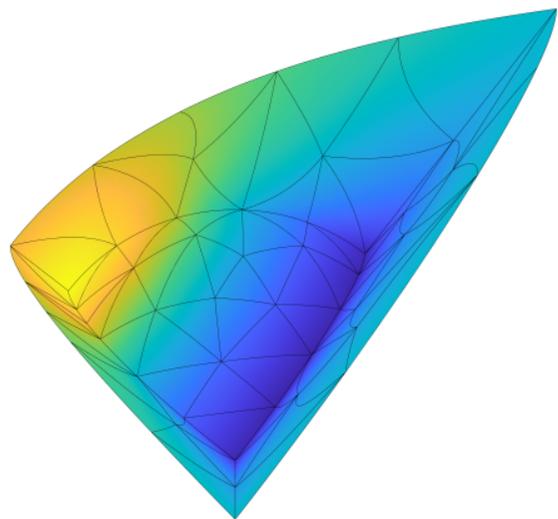
$$p = q = 2$$

3D Supersonic flow: $M = 2$ flow over sphere



$$p = q = 2$$

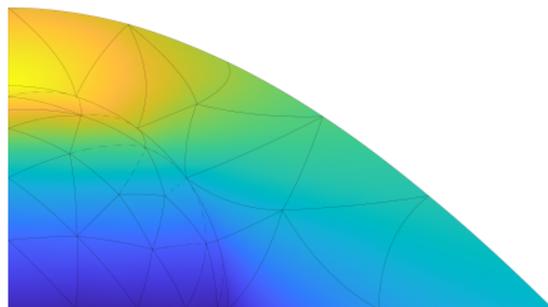
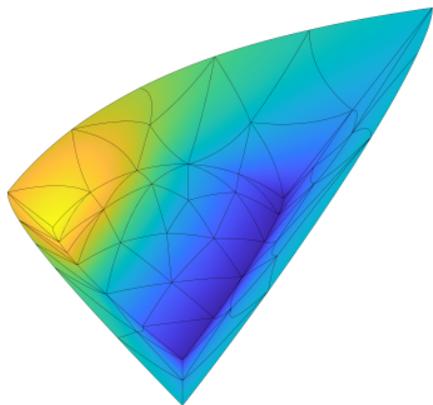
3D Supersonic flow: $M = 2$ flow over sphere



$$p = q = 2$$

High-order, implicit shock tracking

- **Implicit tracking:** formulate tracking as optimization problem over (\mathbf{u}, \mathbf{x})
- Highly *accurate solutions* on coarse meshes, *optimal convergence rates*
- High-order methods exaggerate accuracy benefits of tracking discontinuities
- Traditional barrier to tracking (explicitly meshing unknown discontinuity surface) replaced with solving constrained optimization problem



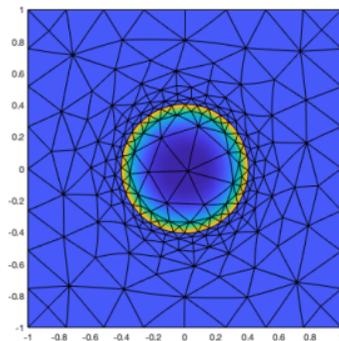
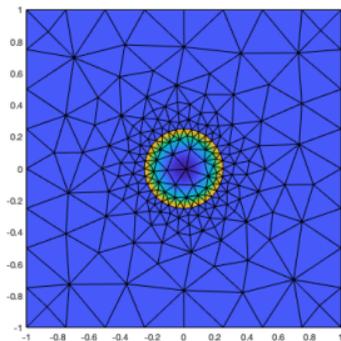
- Viscous conservation laws

$$\begin{aligned} & \underset{\mathbf{u}, \mathbf{x}}{\text{minimize}} && \frac{1}{2} \|\mathbf{R}(\mathbf{u}, \mathbf{x})\|_2^2 + \frac{\kappa^2}{2} \|\mathbf{R}_{\text{msh}}(\mathbf{x})\|_2^2 \\ & \text{subject to} && \mathbf{r}(\mathbf{u}, \mathbf{x}) = \mathbf{0} \end{aligned}$$

- Viscous conservation laws
- Time-dependent problems:

Research to make implicit tracking competitive for hypersonics

- Viscous conservation laws
- Time-dependent problems: method of lines,



Research to make implicit tracking competitive for hypersonics

- Viscous conservation laws
- Time-dependent problems: method of lines, slab-based space-time



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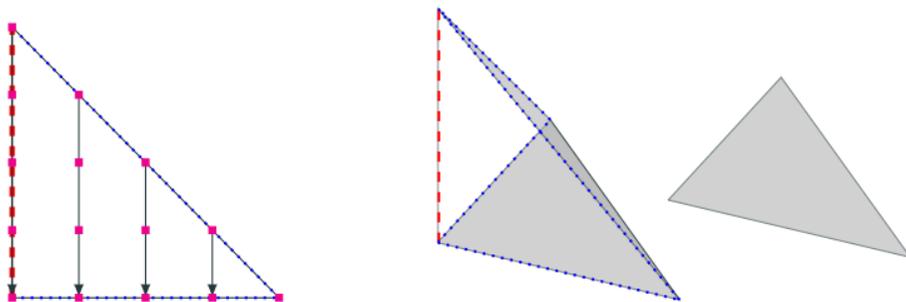


- Viscous conservation laws
- Time-dependent problems: method of lines, slab-based space-time
- Scalable linear system solver

$$\begin{bmatrix} B_{uu}(z_k, \hat{\lambda}(z_k)) & B_{ux}(z_k, \hat{\lambda}(z_k)) & J_u(z_k)^T \\ B_{ux}(z_k, \hat{\lambda}(z_k))^T & B_{xx}(z_k, \hat{\lambda}(z_k)) & J_x(z_k)^T \\ J_u(z_k) & J_x(z_k) & \mathbf{0} \end{bmatrix} \begin{bmatrix} \Delta u_k \\ \Delta x_k \\ \eta_k \end{bmatrix} = - \begin{bmatrix} g_u(z_k) \\ g_x(z_k) \\ r(z_k) \end{bmatrix}$$

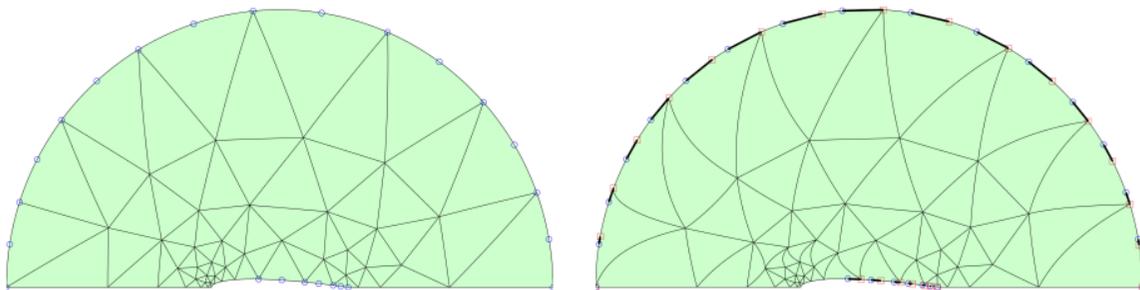
Research to make implicit tracking competitive for hypersonics

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- Edge collapses for hypercube elements; degenerate elements



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- Viscous conservation laws
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- Automatically slide nodes along curved boundaries from CAD or mesh

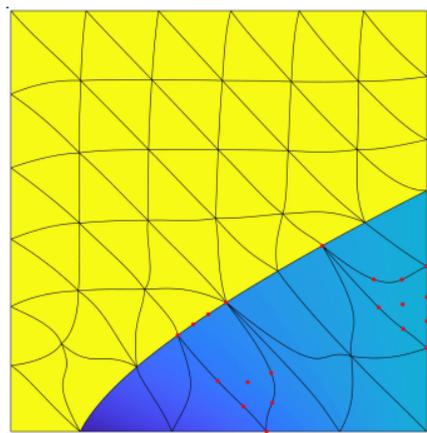
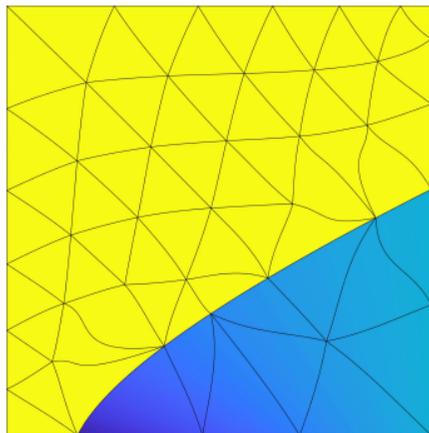


- Viscous conservation laws
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- Integrate approach with second-order finite volume method

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Research to make implicit tracking competitive for hypersonics

- Viscous conservation laws
- Time-dependent problems: method of lines, slab-based space-time
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- Edge collapses for hypercube elements; degenerate elements
- Automatically slide nodes along curved boundaries from CAD or mesh
- Integrate approach with second-order finite volume method
- Hybrid shock tracking/capturing approach (e.g., only track bow shock)



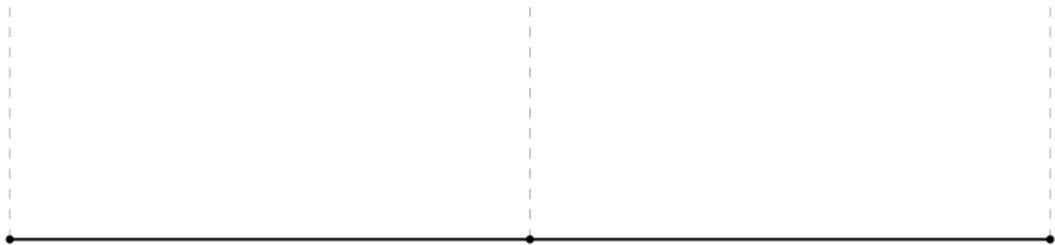
Perspective: artificial viscosity vs. implicit tracking²

| | artificial viscosity | implicit tracking ² |
|--------------------------|---|--|
| Strong shocks | control | easier |
| Complex shock structures | control | harder |
| Nonlinear solver | PTC/Newton | SQP |
| Parameter tweaking | formulation | solver |
| Linearization | $\partial_{\mathbf{u}}, \partial_{\nu}$ | $\partial_{\mathbf{u}}, \partial_{\mathbf{x}}$ |
| Mesh generation | control | easier |
| Geometry | only high-order mesh | geometry required |
| Linear solver | ILU+GMRES | ? |
| Cost per element | control | higher |
| Cost per iteration | control | higher |
| Mesh fineness | control | coarser |
| Overall cost | control | ? |

²e.g., HOIST, MDG-ICE

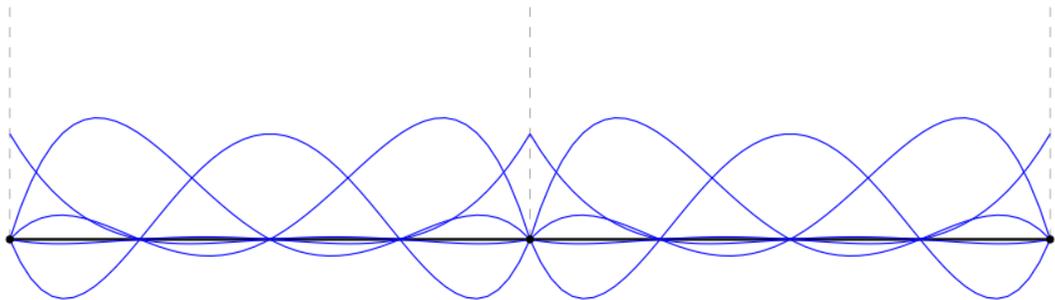
-  Corrigan, A., Kercher, A., and Kessler, D. (2019).
A moving discontinuous Galerkin finite element method for flows with interfaces.
International Journal for Numerical Methods in Fluids, 89(9):362–406.
-  Zahr, M. and Persson, P.-O. (2018).
An optimization-based approach for high-order accurate discretization of conservation laws with discontinuous solutions.
Journal of Computational Physics, 365:105–134.
-  Zahr, M., Shi, A., and Persson, P.-O. (2020).
Implicit shock tracking using an optimization-based discontinuous galerkin method.
Journal of Computational Physics.

Numerical methods for resolving shocks



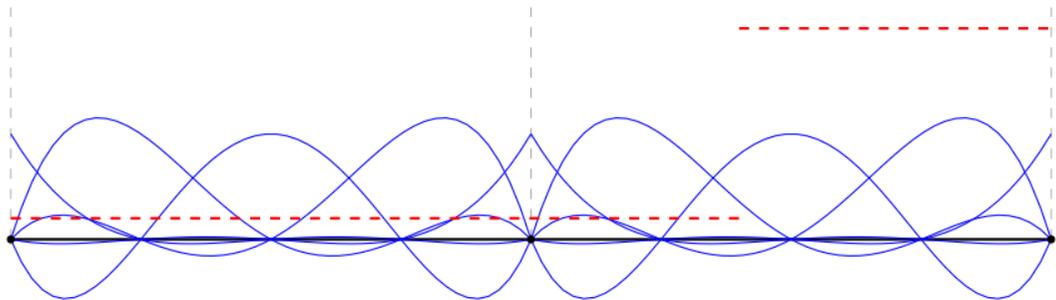
Fundamental issue: approximate discontinuity with polynomial basis

Numerical methods for resolving shocks



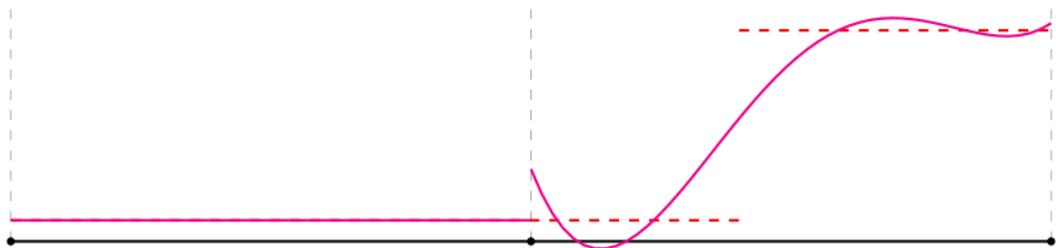
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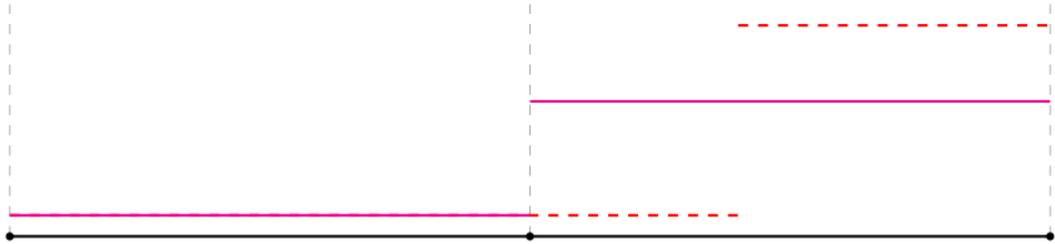
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Numerical methods for resolving shocks

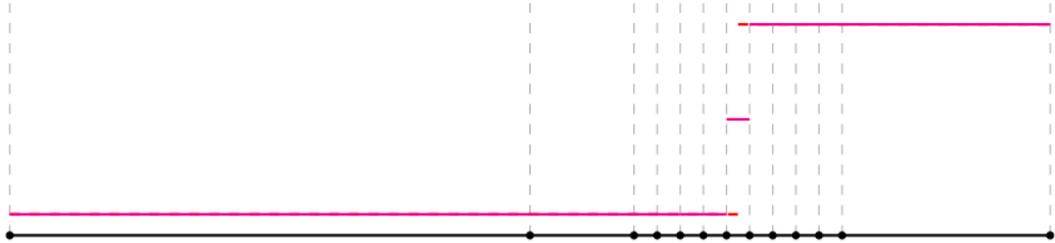


Fundamental issue: approximate discontinuity with polynomial basis

Existing solutions: **limiting**, artificial viscosity

Drawbacks: order reduction, local refinement

Numerical methods for resolving shocks

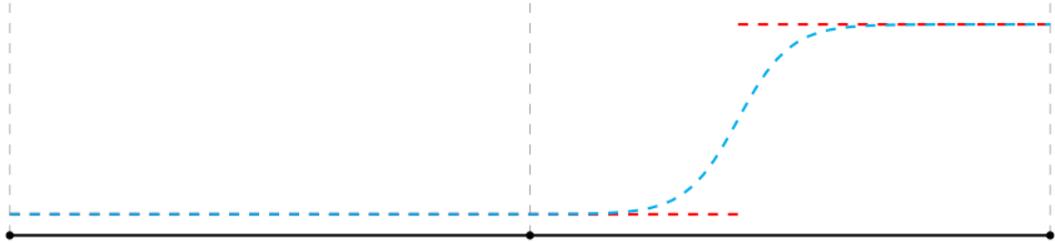


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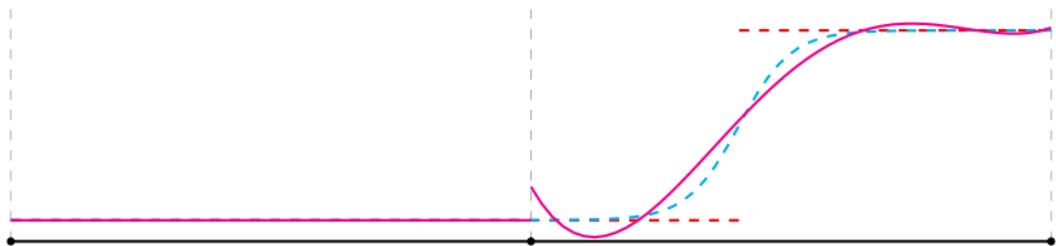


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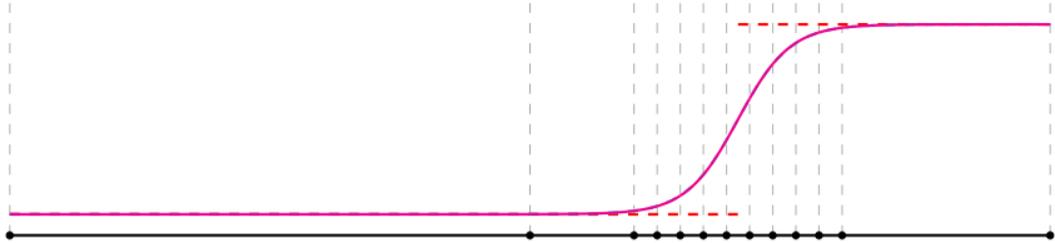


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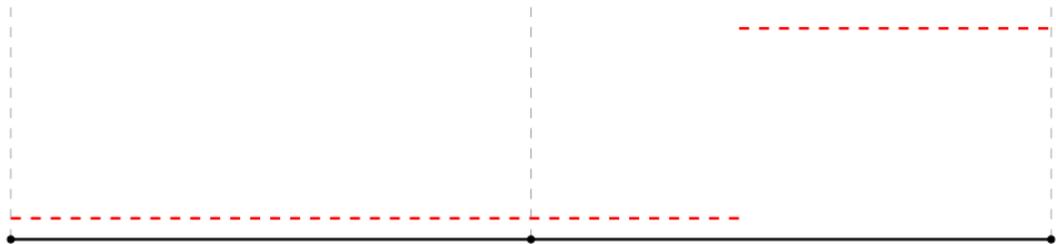


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Shock tracking/fitting: align features of solution basis with features in the solution using optimization formulation and solver

Numerical methods for resolving shocks



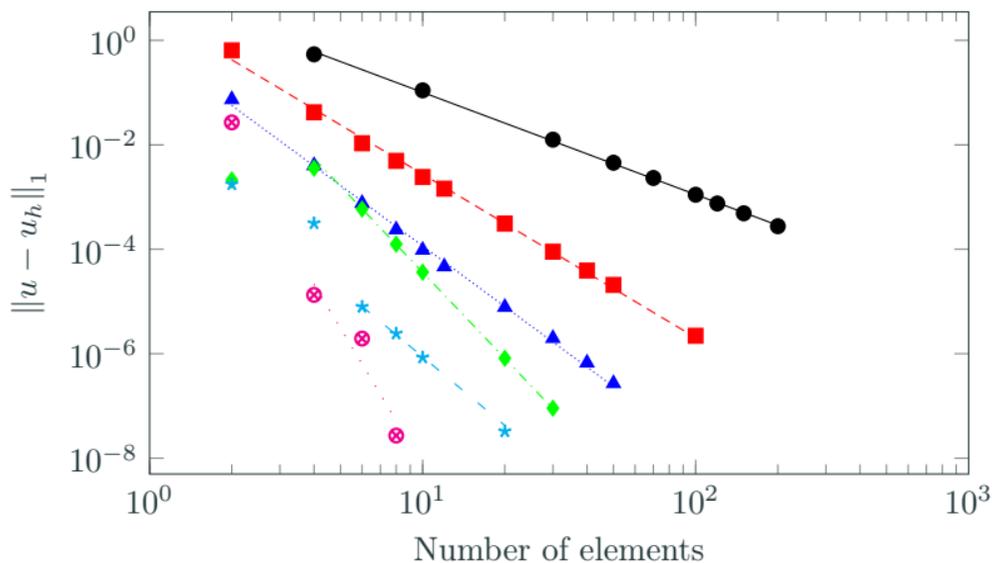
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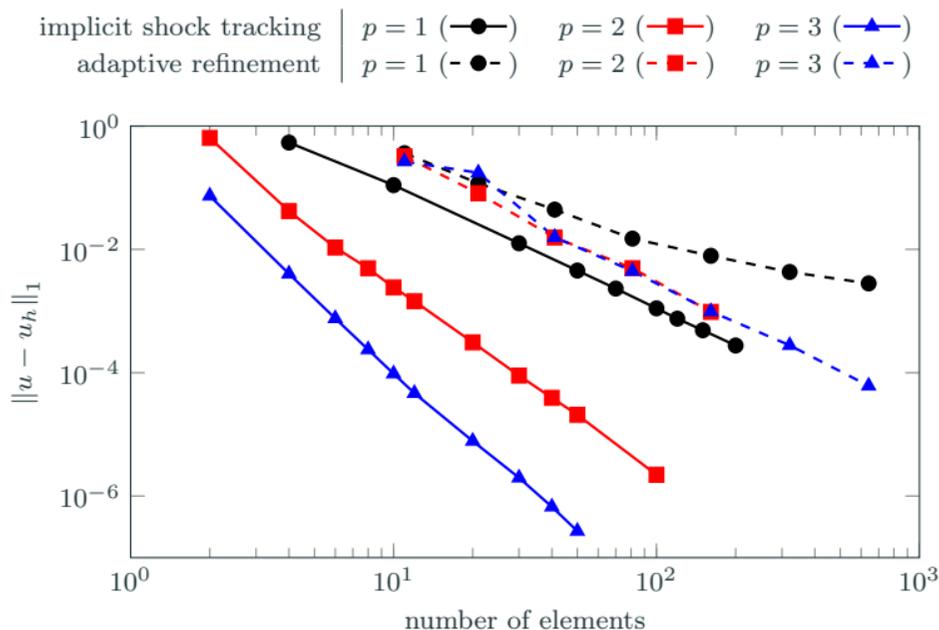
Why tracking: Recover optimal $\mathcal{O}(h^{p+1})$ convergence rates



Convergence of implicit shock tracking (Burgers' equation) with polynomial degrees $p = 1$ (●), $p = 2$ (■), $p = 3$ (▲), $p = 4$ (◆), $p = 5$ (*), $p = 6$ (⊗).

Key observation: Optimal convergence rates ($\mathcal{O}(h^{p+1})$) attainable, even for discontinuous solutions.

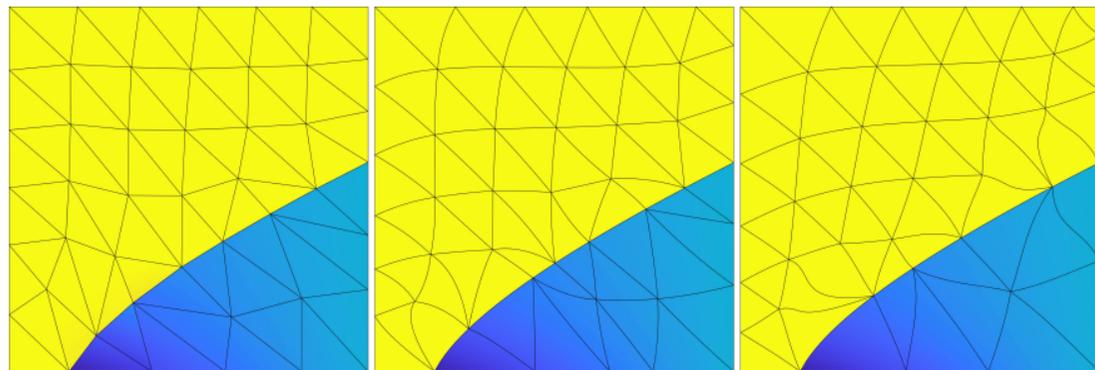
Why high-order tracking: Benefits more dramatic than low-order



Convergence of implicit shock tracking (Burgers' equation): implicit shock tracking (solid) vs. adaptive mesh refinement (dashed).

Key observation: Accuracy improvement of tracking approach relative to (specialized) adaptive mesh refinement is more exaggerated for high-order approximations: $\mathcal{O}(10^1)$ for $p = 1$ and $\mathcal{O}(10^6)$ for $p = 3$.

Burgers' equation, accelerating shock



$$p = q = 1$$

$$p = q = 2$$

$$p = q = 3$$

Burgers' equation, accelerating shock: h convergence

Convergence of solution error (E_u) along line $x = 0.8$ and shock surface error (E_Γ)

| p | q | $ \mathcal{E}_h $ | h | E_u | $m(E_u)$ | E_Γ | $m(E_\Gamma)$ |
|-----|-----|-------------------|----------|----------|----------|------------|---------------|
| 1 | 1 | 38 | 1.45e-01 | 2.72e-02 | - | 2.32e-03 | - |
| 1 | 1 | 152 | 7.25e-02 | 7.18e-03 | 1.92 | 1.09e-03 | 1.09 |
| 1 | 1 | 598 | 3.66e-02 | 1.91e-03 | 1.93 | 1.93e-04 | 2.53 |
| 1 | 1 | 2392 | 1.83e-02 | 4.69e-04 | 2.03 | 3.92e-05 | 2.30 |
| 2 | 2 | 38 | 1.45e-01 | 5.68e-03 | - | 4.83e-05 | - |
| 2 | 2 | 152 | 7.25e-02 | 9.64e-05 | 5.88 | 2.70e-07 | 7.48 |
| 2 | 2 | 608 | 3.63e-02 | 6.36e-06 | 3.92 | 1.20e-08 | 4.49 |
| 2 | 2 | 2432 | 1.81e-02 | 8.66e-07 | 2.88 | 7.70e-10 | 3.96 |
| 3 | 3 | 32 | 1.58e-01 | 1.57e-03 | - | 2.06e-05 | - |
| 3 | 3 | 128 | 7.91e-02 | 1.62e-05 | 6.60 | 3.37e-07 | 5.93 |
| 3 | 3 | 512 | 3.95e-02 | 4.37e-07 | 5.21 | 5.90e-09 | 5.84 |
| 3 | 3 | 2040 | 1.98e-02 | 3.31e-08 | 3.73 | 1.87e-10 | 5.00 |

Observation: Optimal convergence rates ($\mathcal{O}(h^{p+1})$) obtained for solution error; faster rates obtained for shock surface.